



Formerly in QA Engineering, I am a Product/UX Designer with a unique quality-first approach, leveraging **10+ years** of user experience validation across **375+** digital releases worth well over **\$350MM+ in sales**. Specializing in **mobile app design**.

Core Value: I design products that don't break because I understand how they break.

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Bayonne, NJ

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DESIGN EXPERIENCE

Freelance Designer

04.2025-

Various Clients | Bayonne, NJ

- Research & Strategy: Conducted comprehensive user research (surveys, usability testing) to inform web, branding, and design decisions.
- Design Systems: Built scalable design systems and interactive prototypes in Figma, ensuring consistency across platforms and reducing development friction.
- **Cross-Functional Leadership**: Collaborated with business owners, artists, and other stakeholders to translate business requirements into user-centered solutions.
- Quality Assurance Testing: Applied quality-first design thinking to reduce postlaunch iterations and improve user satisfaction scores.

PRODUCT STRATEGY/UX

Systems Specialist - Product Quality

08.2016-09.2024

Verizon | Piscataway, NJ

- User Experience Validation: Led end-to-end testing for web and mobile products, averaging \$30MM in cost savings through early issue identification and user experience optimization.
- Cross-Functional Design Collaboration: Partnered with designers and dev to mange Tier 1 product UX issues, resulting in \$75,000/month cost savings.
- **Agile Product Development:** Facilitated sprint planning, user story refinement, and product demos as lead team member in agile workflows.
- **Data-Driven Decision Making:** Conducted risk assessments and user impact analysis, maintaining <1.5% defect leakage through validation strategies.

Associate - Product QA Lead

10.2014-08.2016

Cognizant | Piscataway, NJ

- Customer Experience Strategy: Served as an 'internal voice of the customer' for Tier 1 initiatives, preparing business cases valued at \$5,000/month each.
- Product Launch Leadership: Led 375+ digital content releases with \$250MM+ impact, focusing on user journey optimization and conversion improvement.
- **Revenue-Driving UX**: Championed stalled AppleCare+ project (\$50MM annual revenue) by refining user requirements and resolving experience gaps.
- Design Collaboration: Partnered with product strategists to audit revenuedriving user flows and consulted on UX best practices in ideation workshops.

UX Research & Testing Analyst

12.2012-10.2014

BankTrade | Jersey City, NJ

- User Experience Documentation: Created technical documentation used by sales, engineering, and external clients to improve product usability.
- **Design System Implementation**: Co-led executive initiative with offshore UI/ UX to redesign the front-end interface and build a new design system.
- **Team Development**: Mentored 3 new analysts in user-centered testing methodologies, accelerating team capability and knowledge transfer.

EDUCATION

The New School for Design Associates (01.09–01.11)

TRAINING

Product/UX Bootcamps:

- Design Champs (03.24)
- Dribbble (08.22)
- Yellowbrick + Parsons (05.22)

SKILLS/TOOLS

Design Tools: Figma, Photoshop, Webflow Prototyping: Interactive prototypes, design systems, responsive design Research Methods: User interviews, surveys, usability testing, A/B testing, competitive/market analysis Development: HTML, CSS, JavaScript (expanding skill set) Collaboration: Agile methodologies, cross-functional leadership, stakeholder communication

OTHER

Verizon Leadership University Graduate (08.22)

Scrum Alliance Certifications:

- Certified Product Owner (09.23)
- Certified Scrum Master (09.24)