

## Education

**University of Toronto** | Toronto, Canada Sep 2025 - Aug 2027 [Expected]  
Master of Information | User Experience Design [UXD]

**University of Waterloo** | Cambridge, Canada Sep 2019 - Aug 2025  
Bachelor of Architectural Studies

**Institute of Science Tokyo** | Tokyo, Japan Oct 2024 - Feb 2025  
Study Abroad Program [ACAP]

## Work Experience

**UX Intake Researcher** Oct 2025 - Dec 2025  
Canadian Music Management Collective | Toronto, Canada [Remote]

- **Conducted user research with 20+ emerging musicians**, improving alignment between user behaviours and the organization's intake and marketing focuses.
- Identified friction points across **3 stakeholder journey maps** during the CMMC discovery phase, delivering insights that informed improvements to the users' intake experiences.
- **Developed 4 stakeholder task flows** to streamline intake processes.

**Architectural Design Intern** Feb 2025 - Jul 2025  
Place of Work | Halifax, Canada [Remote]

- Conducted **5 competitive analyses** for a client presentation to understand design metrics for proposed project.
- Rendered and crafted **22+ visuals** for a lighting study to finalize lighting selections.
- Created **36+ publication drawings** to be used for social media marketing.

**Architectural Design Intern** Jan 2024 - Apr 2024  
Agency-Agency | New York, USA

- Designed and iterated a **14-piece furniture system** for the Carnegie Museum of Art (CMOA) within their **existing visual brand identity** to accommodate visitors of all ages and mobility skills, in collaboration with museum stakeholders.
- Collaborated with **3+ material vendors** narrowing **50+ fabric swatches**.
- Created **50+ design options** and visuals for internal and client facing presentations for the CMOA project, aiding the finalization of the design strategy.

**Landscape Design Assistant** May 2022 - Oct 2022  
Bjarke Ingels Group [BIG] | Copenhagen, Denmark

- Designed the conceptual landscape strategies for three plazas in a master plan, collaborating across a **15 person multi-disciplinary team** leading to the **successful 100% delivery** of the master plan phase of the project.

## Projects

### ReliefRoute

Sep 2025 – Dec 2025

A restroom navigation tool geared towards older adults.

- Led the **end-to-end design development** and **design system** of the mid-fidelity and final, interactive prototype in Figma resulting in my group being awarded the **highest grade for our final presentation out of the entire 100+ masters student cohort**.
- Ensured that the design system met **WCAG standards** to meet accessibility needs, especially for the older user population.

### Architecture Internship Finder

Jan 2021 - Apr 2021

A transparent internship searching tool for architecture students.

- **Self-structured and developed the end-to-end product design** of a location-first, user insight driven web platform for architecture students to reliably find architecture internships.
- Conducted **5 user interviews** and **5 user tests**, centering design decisions on user needs and feedback.

## Awards

### 2<sup>nd</sup> place | design-a-thon

2026

For RoamMate, a proposal for a mobile application that bridges cultural gaps while traveling, rapid prototyped using Figma Make.

### Honourable Mention for Outstanding Design Work | University of Waterloo

2022

Noted for design work in 2A studio class with work to be displayed by school.

### Honourable Mention for Outstanding Design Work | University of Waterloo

2021

Noted for design work in 2A studio class with work to be displayed by school.

## Skills

### Tools

Figma, FigJam, Webflow, Rive, GSAP, Adobe Suite, Microsoft Suite, HTML, CSS, Screaming Frog, Miro, Tally, Notion, Rhino, Vray, Enscape, D5, AutoCAD, Revit

### Research, Design, & Process

Visual Design, Secondary Research, Comparative Analysis, User Research, User Interviews, Survey Design, Thematic Analysis, Affinity Diagramming, Journey Mapping, Storyboarding, Card-sorting, Tree Tests, Task Flows, Wireframes, Information Architecture, Heuristic Evaluation, Typography, Prototyping, TCPS CORE (2022), WCAG, Design Systems