

Each Sample Is a Scene

The Dust Project is a STEAM learning program for all ages.

Students collect dust samples from their homes and study them as a means of documenting everyday life and the surrounding environment.

Dust samples contain fibers from clothing, food crumbs, hair fragments, and materials from the home and its surroundings

A material record of human life in a specific time and place.

Samples from a wide range of homes are sealed in a growing civic archive for future deciphering.

The exhibition presents student works and learning processes

Connecting science, technology, design, art, and statistics.

An open-ended educational experience that can be expanded and integrated into additional educational frameworks.

Placing the focus on the home.

A first-of-its-kind shared documentation

