

Rik Jansen

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EXPERIENCE

KesselsKramer, Amsterdam — *Graduation Internship*

FEBRUARY 2025 - JULY 2025

An internship focusing on tech and AI, investigating ways for a small company with relatively little technical know-how to compete in the software space. I also did design work and helped set up and design several websites.

Natlab, Eindhoven — *Hospitality Employee*

JUNE 2022 - FEBRUARY 2023

I manned the bar and served guests in an arthouse cinema and restaurant, and ensured everyone felt welcome.

Teleperformance / Bol.com, Eindhoven — *Customer Service Expert*

FEBRUARY 2021 - SEPTEMBER 2021

I answered bol.com customers' questions through e-mail, chat, or phone, and helped address their issues and improve their customer experience.

We had a lot of freedom to come up with creative solutions to best help customers.

ESV Demos, Eindhoven — *Bartender*

SEPTEMBER 2018 - SEPTEMBER 2019

I manned and maintained the bar at a busy student association, and had final responsibility for the entire building.

EDUCATION

Fontys University of Technology, Eindhoven — *Computer Science*

SEPTEMBER 2018 - JULY 2025

finished with Associate Degree

I have specialized in software development, and aside from technical skills have learned design principles, (user) research methods, and project management.

I pursued a specialization in Tech & Art, focusing on innovation, creative expression, and designing technology with societal impact.

SOFTWARE DEVELOPMENT SKILLS

Backend: C#, Java, C, Python

Frontend: HTML, CSS, Javascript, React, Kotlin

Database: SQL, Entity Framework

Webflow, WordPress

UX/UI Design

OTHER SKILLS

Drawing / design

Creative writing

Video editing

LANGUAGES

Dutch - native

English - fluent, Cambridge C2 proficiency

Eindhoven University of Technology, Eindhoven — *Computer Science*

SEPTEMBER 2017 - JUNE 2018

Delft University of Technology, Delft — *Computer Science*

SEPTEMBER 2014 - JUNE 2016

I finished neither studies, eventually deciding a more applied way of studying would be a better fit for me. I did develop skills in object oriented programming, math and logic, and hardware systems.

Het 4e Gymnasium, Amsterdam — *Grammar School*

SEPTEMBER 2008 - JULY 2014

Diploma with a double profile: Nature & Health and Nature & Technology.

PERSONAL

Drawing — *Digital, Traditional (charcoal, pencil)*

Using Krita/Photoshop, focus on comics, character art and design.

I'm still actively trying to improve my art, working on anatomy, light studies, and design theory amongst other things.

Creative writing — *Fiction*

Worldbuilding, short stories, tabletop rpgs, in both Dutch and English.