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Minecraft is full of tough challenges like super-strong mobs, perilous structures, and one whole terrifying dimension. However, players have several ways to overcome these obstacles more easily, and one of those methods is using potions. Potions are consumable items that give different status effects. They play a big role in Minecraft, and this guide will help you understand them fully. Let's dive right into it, as we're running low on time, and update it with new Minecraft potions as of March 5, 2025. Here's a list of all the potions available in Minecraft: * Awkward Potion: No Effect * Recipe: Nether Warts + Water Bottle * Mundane Potion: No effect * Recipe: Common Potion Ingredient + Water Bottle * Thick Potion: No effect * Recipe: Glowstone Dust + Water Bottle * Uncraftable Potion: No effect * Recipe: (Uncraftable) * Potion of Healing: Instantly heals the user * Recipe: Glistening Melon Slice + Awkward Potion * Potion of Regeneration: Regenerates health of the user over time * Recipe: Ghast Tear + Awkward Potion * Potion of Slow Falling: Decreases the speed by which the mob is falling * Recipe: Phantom Membrane + Awkward Potion * Potion of Fire Resistance: Cancels out all damage from fire and lava * Recipe: Magma Cream + Awkward Potion * Potion of Swiftneess: Increases movement speed * Recipe: Sugar + Awkward Potion * Potion of Strength: Makes the damage dealt by direct combat higher * Recipe: Blaze Powder + Awkward Potion * Potion of Leaping: Raises the jump height and decreases the fall damage * Recipe: Rabbit's Foot + Awkward Potion * Potion of Water Breathing: Allows you to breathe underwater * Recipe: Pufferfish + Awkward Potion * Potion of Night Vision: Allows players to see clearly in dark areas * Recipe: Golden Carrot + Awkward Potion * Potion of Invisiblity: Turns the user invisible * Recipe: Fermented Spider Eye + Potion of Invisiblity Now that we have a list of potions, let's look into their subcategories. We'll break them down by their effects: * Potions with no effect: * Awkward Potion (Nether Warts + Water Bottle) * Mundane Potion (Common Potion Ingredient + Water Bottle) * Thick Potion (Glowstone Dust + Water Bottle) * Uncraftable Potion (Uncraftable) * Potions that offer healing or regeneration: * Potion of Healing (Glistening Melon Slice + Awkward Potion) * Potion of Regeneration (Ghast Tear + Awkward Potion) * Potions that affect movement speed or falling speed: * Potion of Slow Falling (Phantom Membrane + Awkward Potion) * Potion of Swiftneess (Sugar + Awkward Potion) Minecraft potions are consumable items that give different status effects, and they play a big role in the game. Here's a list of all the potions available: * Potion of Healing: Instantly heals the user * Recipe: Glistening Melon Slice + Awkward Potion * Potion of Regeneration: Regenerates health of the user over time * Recipe: Ghast Tear + Awkward Potion * Potion of Slow Falling: Decreases the speed by which the mob is falling * Recipe: Phantom Membrane + Awkward Potion Some potions have no effects but are used to brew other more advanced potions. Potions of Use in Minecraft ===== You can use water bottles to make potions that are very rare but can be useful for decoration. Positive Potions ===== You can brew positive potions by adding glowstone dust to water bottles. They have a good effect on players and mobs. They can increase movement speed, strength or provide immunity from fire damage, drowning, etc. Instant Healing ----- This potion instantly heals the player and adds up to 4 hearts. You can make it by combining a glistening melon slice with an awkward potion or by killing a witch while she is drinking this potion. Regeneration ----- Instead of instant healing, this potion restores health over time. It heals more than regular regeneration and doesn't depend on the player's hunger bar. Slow Falling ----- This potion reduces your falling speed from in-game heights. You can make it by combining a phantom membrane with an awkward potion. To get the membrane, kill phantoms that appear if you don't sleep for multiple days. Fire Resistance ----- Brewing magma cream with bottles of awkward potion creates this potion. It makes you resistant to fire and lava damage, which is very useful when building in the Nether. Swiftneess ----- This potion gives players increased movement speed and jump height. To make it, add sugar to an awkward potion. Strength ----- This potion increases attack damage. When combined with blaze powder, it's a great tool for close combat fights. Leaping ----- Brewing a rabbit's foot with an awkward potion creates this potion. It allows players to jump higher than usual. Breathing Underwater ----- With this potion, you can breathe underwater and explore the oceans more easily. To make it, combine a pufferfish with an awkward potion. Potion Effects: See in the dark Duration: 3 minutes Since Warden arrived in Minecraft 1.19, its presence has added a layer of darkness to the game. Fortunately, Potion of Night Vision is available to counter this effect, allowing you to see clearly in dark areas and partially resist the Warden's darkness. To obtain it, combine a golden carrot with an awkward potion. ===== thwor in th air righ above yu and lets it plass down, so yu get th ful lasng effect. But if yu jus thru t th ground, it'll los sum precious tim of providng yu with th certin efect. Splach potions ar a greit weapn, but onli if yu hav good aim or if yu targat isn't movin arond too mutch. Furtunatel, if yu add dragoon's breath to th splach potion, it wil becom a lngring poten. Yu can get dragoon's breath by righ clickin on th Ender Dragon's purpul clouds with an empit glass bottel selektid. It is alzo a throgewable poten, but insted of havin a direk impact, it leavs a smok clowd at th area of impakt. Thn wen ther is entitiy in kontak wi th clowd, it gets afektd by th potion's efect. This clowd starz wth a radius of 3 bloks but slawli becoms smaller and vanishs aftr 30 sekuns. Thouh th siz of th clowd dont afect th strenght of th potion efect. More than helf of Mincraft's potions listed abov ar tim-bund. Ther efects wair offt afr a few sekunds or minits. But if yu add redston dust to ur potion, yu kan mak th potion las for a loner durashun. However, it dont afect th potions that hav instnt efects lik th poten of healin. Mincraft ars all teh potions mad by addin diffrent itemz to a wata bottel usin a brewin stand. Thsi uttili block uz blaze powdur az fuel and kan kreit up t three poten bottls at onci uzling a sinl ingredient. If nothin elz provzis be fruitful, yu kan sil get sum potions in a chest loot of Ancient citize, end citizs, igloo basemnts, and buried trezur. LVLIN up ur potens iz alzo a greit way to improv yor potens. Yu kan do so by addin glowston dust to th potion. Th wil caus th potion's strenght tu inkriz, makin its efects mor powrfull. However, yu gotta avoide makin thm overpowrd, or teh game wiz redukt th durashun of th tim-bund potions. Not 2 forbet, glowston dust dont impact sum diffrent potions. Altarnativli, yu kan get potens by barterin with piglinz in th Nether or by fiskin in th Overworld. Also, kilin witchz and wander traderz iz anothr way tu obtain potens, but yu hav tu kill thm wile th y ar drinkin th potion for thm tu dropp it. With that, yu kan say everythin abowt all teh potins in Mincraft. Whehir yu wan tu mak ur adventuress safer or yer weapn more diverse, these potens ar perfikt. But ther iz no need tu stop here. Yu kan alzo us th best Mincraft kommandz tu make yoself even stwonger dan Mincraft's bossez. However, if yu ar ovevlimd by th huge varieti of potins, refer tu our lizt of teh best Mincraft potins tu brew and us th most importenz ones. ===== In Mincraft, players have access to a vast array of potion types, with over a dozen available for brewing. This comprehensive guide will cover every type of potion and provide step-by-step brewing instructions. Minecraft Potions List The game currently features 17 obtainable potion types, including beneficial buffs and harmful debuffs. Despite their short duration of three minutes, potions can be extended to last longer. Full List of Minecraft Potions Potion Image Description Potion of Decay Inflicts the wither effect on anyone Potion of Fire Resistance Protects against fire and lava damage Potion of Harming Deals immediate damage Potion of Healing Restores health instantly Potion of Invisiblity Makes players completely invisible for a duration Potion of Leaping Improves jump height and distance Potion of Luck Increases odds of high-value item drops Potion of Night Vision Dramatically improves sight in darkness Potion of Poison Inflicts poison damage over time Potion of Regeneration Replenishes health rapidly Potion of Slow Falling Causes feather-light falling Potion of Slowness Hinders movement speed Potion of Strength Boosts melee damage Potion of Swiftneess Increases movement speed Potion of the Turtle Master Grants slowness and damage resistance Potion of Water Breathing Allows breathing underwater Potion of Weakness Hinders melee combat ability Minecraft's potion brewing system requires basic tools and ingredients, including a Brewing Stand, Blaze Powder, Glass Bottles, Water Buckets, and Nether Wart. Brewing Potions To start crafting potions, players can place up to three Glass Bottles filled with Water Bottles into the Brewing Stand's bottom slots and fuel it with Blaze Powder. Adding Nether Wart to the top slot converts Water Bottles into Awkward Potions, the base for most potion recipes. Here is a complete list of potion brewing combinations: Ingredient + Effect Ingredient = Potion Water Bottle + Nether Wart = Awkward Potion Awkward Potion + Sugar = Potion of Swiftneess + Rabbit's Foot = Potion of Leaping + Glistening Melon = Potion of Healing + Spider Eye = Potion of Poison + Puffer Fish = Potion of Water Breathing + Magma Cream = Potion of Fire Resistance + Golden Carrot = Potion of Night Vision To enhance and modify potions, players can add enhancer ingredients to the Brewing Stand's top slot, such as Redstone Dust for extended duration or Fermented Spider Eye for corrupting effects. Minecraft's potion brewing system offers a wide range of magical potion mixtures that can be used to gain various benefits in-game.poisin a efect of mor than 1 () healt bfore it expirez. Amplifiers ouztide the rang 0-31 (corresponding to levels 1-32) ar treeted modulo 32 (as though reduzed by 32 untill they ar within the rang, or altiveley as the reamder from the divison by 32, i.e. 33 or 65 iz trezet as 1). Th efect can be removd by drinkin milk or honey. In Mincraft Educaton and Bedrock Edishun wen educaiton optins ar enabld, drinkin antidot also removs poison. Causz[] Brewyn[] Potion Reagent, Base Extendede Enhance effects Potoin of Poison Potoin of Poison (extende) Potoin of Poison PoisonDamages by 1 every 1.25 secodz. Enhancezd: Poisin IIDamages by 1 every 0.6 secodz. Immune mobsz[] Undead mobsz, spiderz, cave spiderz, and ender dragonz ar unaffected by Poisin. Witchiz ar 85% rezistant to damage from Poisin in Java Edishun and fully immune in Bedrock Edishun. Data vauluz[] ID[] Java Edishun: Nam identifier Numeric ID Translation key Poisionpoison19potion.poisin Achievements[] Icon Achievement In-game description Actual requirements (if diffrent) Gamrzscore earned Trophy type (PS4) PS4 Other Taste of Your Own MedisinPoison a witch with a splash potin.Throw a splash potin of poizin at a witch (by facng the witch and presing the use key)20G Silver Advancements[] History[] Java Edishun Beta 1.8Pre-releaseAdded Poisin. Added cave spiderz, which inflct Poizin upon attackng. Java Edishun 1.0.0Beta 1.9 Prereleaze 2 Now haz an efect icon. Poizin potins hav been added, but ar unobtenable with out inventory editng.Added spider eyez, which give Poizin whin eated.Beta 1.9 Prereleaze 3Poizin potins hav ben revamped and made obtainabl in the inventory through brewynig.Beta 1.9 Prereleaze 4Splash potins hav been added, including splash potins of Poizin. 1.4.212w34aAdded potzonous potatoz, which haz a chance to give Poizin whin eated.Added witchez, which may throw splach potins of Poizin. 1.7.213w36aAdded pufferfish, which give Poizin whin eated. 1.915w31aAdded tipped arroz, including arroz of Poizin, which ar currently unobtenable in survival. 15w33aAdded lngering potins of Poizin. Exende potoins of Poizin hav had their efect duraton reduzd from 2.00 to 1:30.Strong potins of Poizin hav had their efect duraton reduzd from 0:22.5 to 0:21.6. 15w44bArroz of Poizin kan now be obtayned by firing an arroz into a Poizin lingering potin cloud. 16w06aArroz of Poizin kan now be crafted usin lngering potins in the crafting tabl. Arroz of Poizin kan no longer be obtayned by firing arroz into a Poizin lingering potin cloud. 1.12pre3Cookies now give parrotz the Poizon efect, though this iznt vizable as the parrot iz instantly kild. 1.1318w08bAdded pufferfish mobz, which inflct Poizin to nearby mobz. 1.1418w43a The efect icon texture for Poisin hav been changed. Added suspus stew, which kan give the Poizon efect whin crafted with a lily of the valle or found in shipwrackz. 18w43b Fixzd the icon. 1.1519w34aAdded beez, which kan give the playr Poizin. 19w35aHoney bottlez now removd the Poizon efect whin konsumd. 1.1720w46aThe level of Poisin given by pufferfish hav been reduzd from IV to II.[1] Pocket Edishun Alpha v0.11.0build 1 Added Poizin. Poizin kan be obtayned by eeting rotten flesh, pufferfish or being atackd by a cave spider on normal and hard difficult. v0.12.1build 1Eating rotten flesh no longer inflct Poizin. Poisin kan be obtayned from eeting poizonus potatoz, spider eyez, potins of Poizin, as well as splach potins of Poizin.Caring efect now a joke feature due to poison decrease in pufferfish ===== According to most medical and zoological terminology, "poison" specifically refers to a toxin delivered via their normal counterparts. For instance, a splash water bottle can be brewed with any of th base ingredient, th result remains a splash potion. Some extended/enhanced splash an lngering potions cannot be brewd from their extended/enhanced potions/splash potion counterparts, respectively (e.g. Regeneration +) [Bedrock Edition only] Splash potions are made by brewed gunpowder into a potion an lngering potions are made with dragons breath. In Bedrock Edition, splash potions' effects have only three-fourths of th duration of th drinkable form. For example, a drinkable potion effect of 8:00 is reduced to 6:00 as a splash potion. In Java Edition, splash an drinkable forms have th same duration. Lingering potions have only one-fourth of th duration of th drinkable form. For instance, a drinkable potion effect of 8:00 is reduced to 2:00 as a lingering potion. Effect ingredient[] Effect ingredient imbue an awkward potion with a particular effect but do not alter potion duration or intensity. When add directly to a watter bottle, most of these ingredient produce a mundane potion. Th exceptions to this are golden carrot, pufferfish, turtle shell, an phantom membrane, which cannot be add directly to a watter bottle. Brewing recipes[] Base potion[] Base potion are potion without efects, brewd by adding a single base ingredient to a watter bottle. Of these, only th awkward potion can be imbued with an effect ingredient to produce a potion effect. Base potion Potion Reagent, base Precursor to Awkward Potion Effect potion Mundane Potoin None Thick Potoin None Effect potion[] Effect potion are primarily created by adding an effect ingredient to an awkward potion, which is created by adding nether wart to a watter bottle. Certain effects require a potion to be corrupted by a fermentd spider eye. Th potion of Weakness can additionally be created by simply adding a fermentd spider eye to a watter bottle —an it is th only potion that can be brewed without nether wart. Undead mobs recd differently to effects than other mobs. They take damage from potions of Healing, gain health from potions of Harming, an are unaffected by potions of Poison an Regeneration. Positive effect[] Potoin Reagent, base Extended Enhanced Effect Potoin of Healing — Potoin of Healing Instant Health: Restores health by 4. Enhanced-Instant Health II: Restores health by 8. Potoin of Fire Resistance(Potion of Fire Resistance - Gives immunity to damage from fire, lava, magma blocks, campfires, and blazess ranged attacks. ===== Potoin Reagent, base Extended Enhanced Effects Potoin of Poison - Depletes health by 1 every 1.25 seconds. ===== Potoin of the Turtle Master - Slows the player by 60% speed and reduces incoming damage by 60%. ===== Potoin of Oozing - Causes any entities that have the effect to spawn 2 medium sized slimes upon the entity's death. ===== Potoin Reagent, base Extended Enhanced Effects Potoin of Weakness - Reduces player's melee attack damage by 4. ===== Cures are brewed from awkward potions using different elements. Drinking these removes the specified bad effect. They cannot be modified into splash, lingering, extended, or enhanced versions. =====Minecraft's potion system has undergone numerous updates, streamlining its complexity. Initially, the game featured 25 distinct potions within 31 combinations, but some status effects like Nausea and Blindness became inaccessible. The introduction of splash potions in Beta 1.9 Prerelease 4 allowed players to brew these by combining gunpowder with any potion in a brewing stand. The glistening melon replaced the ghast tear as the ingredient for Healing, while blaze powder and spider eyes became versatile components. By 1.112w01a, brewing times were halved to 20 seconds, and new recipes for Night Vision and Invisiblity were added. Hoppers were introduced to automate item transfers between brewing stands, and potions like Water Breathing and Leaping expanded gameplay possibilities. Later updates, such as 1.915w31a, restricted enhancements to certain potions, while removing reverted options and unused IDs. Splash potions could now be created from all base potions, and lingering potions were added for extended effects. Blaze powder became essential fuel for brewing, reducing its required points from 30 to 20. New potions like Turtle Master and Slow Falling were introduced, alongside cures like antidotes and elixirs. The absence of an in-game recipe book and the ability to modify NBT data allowed for unique potion combinations, though some changes, like the removal of enchantment glints, altered the visual experience. Despite these updates, the core mechanics of potion brewing remained a key feature, offering players diverse strategies for combat and exploration. ===== Splash potions can be created to enhance the effects of existing items. Dragon's Breath added to splash potions gives them a lingering effect, allowing players to stay affected for longer periods. Potions can also be extended using Redstone Dust or leveled up by using Glowstone Dust. For instance, adding Nether Wart and Water Bottle results in an awkward potion with various effects. Other potions, such as the Mundane Potion of Weakness recipe, utilize Redstone Dust or Glowstone Dust to enhance their abilities. Regeneration potions can restore health over time, while Swiftneess potions provide a temporary boost to movement speed. Fire Resistance potions offer protection from burn damage, and Healing potions restore health instantly. Night Vision potions increase light levels, allowing players to see better in dark environments. Strength potions grant melee damage boosts, increasing the effectiveness of swings. Potions like Leaping and Water Breathing enable players to jump higher or breathe underwater without penalty. Invisiblity potions render players invisible for short periods. Slow Falling potions decrease falling speed, reducing damage from falls. Poison potions deal damage over time, while Weakness potions reduce melee damage taken by opponents. Note: I've kept the original text's meaning intact while applying different rewriting techniques to create a new version of the article. ===== Slowness is a status effect in Minecraft that decreases player movement speed by 60%. It does not affect Withers and Ender Dragons, while flying mobs remain unaffected. Shulkers are also immune to the Slowness effect but can be affected by it.

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