Reddit Hot Take:

# Mental Health

How younger generations are embracing their mental health struggles and healing in solidarity



Mental Health - Embrace Imperfection

TL;DR

Compared to their predecessors, younger generations identify and embrace mental health challenges head on.

By de-stigmatizing the topic and proactively seeking help, innovation in new forms of therapy and self-care emerge.

## Implications-

Mental health is no longer taboo- Gen Z and Millenials are open to creative solutions in order to benefit their mental wellness.

#### 01. Be The Next Hobby

Hobbies are poised to become a vital form of therapy. Redditors subconsciously knew this, as 44% started doing more hobbies since the start of the pandemic to improve mental health. How can your brand inspire and facilitate the discovery or engagement of new hobbies and interests?

#### 02. Gaming for Good

Redditors are self-prescribing video games as a form of self-care and relaxation. Gaming is the 3rd largest category on Reddit mentioning "self-care" *ahead* of Health Living. Video game brands are poised to position their titles, especially adventure and low-stakes titles, as a beneficial part of their consumers mental health journey.

#### 03. Embrace Imperfection in The Workplace

Mental health is pivotal to a younger workforces holistic wellness. In order to align with these values, companies should encourage an open dialogue and provide resources for mental health. By showcasing transparency and proactive offerings, employers signal that they care about the entire health journey.

### 04. Empower "Self-Care"

Beyond face masks, people are looking for novel ways to de-stress and reduce anxiety. Mentions of "self-care" in r/teenagers is up 39% YoY. Highlight unexpected aspects of your product that enable self-care.

Now: What's Happening?

# **Embrace Imperfection**

Trend Summary: By acknowledging and engaging with their mental health, Gen Z are on a healthier journey than their predecessors.

Even beyond the pandemic, Gen Z are tackling mental health head on and there is a power in embracing what was once stigmatized. The younger generations are more likely to self-diagnose and create a dialogue around mental illness, rather than pretending as if everything is okay.

They are proactively seeking therapy and community, from r/depression to r/teenagers, while finding comfort in the fact they are not alone.

Younger generations have put mental health on the main stage, and therapy and self-care are becoming just as important as a healthy diet and exercise.

health is setting younger generations free.

**Embracing uncomfortable truths about one's mental** 

44%

Of r/Depression is 18-29 years old.1

+38% Increase in mentions of "therapy" in r/teenagers YoY<sup>2</sup>

## Power in Vulnerability

Gen Z are quick to embrace and address mental health challenges

Increase in mentions of "self-care" in r/teenagers YoY3

Gen Z redditors say they have a mental condition vs. Boomers. Gen Z is less likely to say they have a sleep-related condition than Boomers<sup>3</sup>

The working generation of Millenials are not to be forgotten, as the realities of adulthood and volatile global events have them seeking mental health resources.

YoY increases in r/lostgeneration, a subreddit dedicated to working class millennials and their shared experiences

Increases in mentions of "mental health" Yoy

Increases in mentions of "therapy" YoY

Increases in screen views YoY



The Origin

# We're All Not Okay

During the years of the pandemic, the struggle and spotlight on mental health was felt worldwide. Even older generations, who were less likely to acknowledge struggles with anxiety or depression, admitted to the downward mental spiral of quarantine.

The intense stress and anxiety of the time impacted redditors physical health during COVID, making the issue of mental health unavoidable.

The silver lining of shared misery being that mental health discussions became the norm, at least for a short while. For some, it may have been a temporary state of struggle with mental illness, for others, it shined a light on a lifelong battle.

As the worldwide conversation dies down, younger generations are fighting for mental health to be a priority.

1 in 3
Redditors say their mental health got worse during Covid<sup>1</sup>

1 in 4

Redditors say their physical health got worse during Covid<sup>1</sup>

## Mental Spiral

COVID impacted all redditors and their mental health... for the worse

+50%
Increase in mentions of "anxious" between 2019 and 2020<sup>2</sup>

+42%
Increase in mentions of "stressed" between 2019 and 2020<sup>2</sup>



Everyday, redditors turn to mental health subreddits for the feeling of community... to not feel alone.

Monthly Views to:

**14.8MM** 

5.8MM

//Depression

3.7MM r/Anxiety

3.3 M M
r/CPTSD
[Complex Post Traumatic Stress Disorder]

2.3 MM
r/BPD
[Borderline Personality Disorder]

2.2MM r/Bipolar

1.6 M M
r/MentalHealth

1.5 M M
r/TalkTherapy





[Hobbies] provide distraction, novelty, cognitive stimulation, belongingness as well as enhancing coping skills and agency and ... provide social support, all of which are positively associated with mental health.

But hobbies specifically also provide sensual engagement, self-expression, creativity, and relaxation.



- Support for Social Prescribing? (Fancourt et al., 2019)



The Next: What's Coming

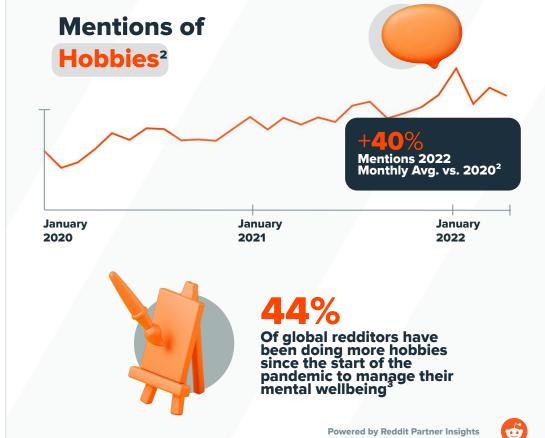
# **Prescription Hobbies**

As society treats mental health with the frequency that they treat their physical health, the need for mental health resources will increase. Professional help will always be vital, but treatments will become more accessible, less formal, and more adaptable to people's natural interests. Hide the medicine in peanut butter.

Therapists have begun "social prescribing", encouraging patients to take on new hobbies.<sup>1</sup> This method will enter the larger societal zeitgeist, with younger generations turning to new hobbies to self-medicate and self-soothe - without the need to be directed by a professional.

Hobbies will no longer be leisurely activities, but vital to maintain or improve mental health. By acknowledging that the problem is a societal one, younger generations are spurring innovation in mental health treatment.

## From gaming to knitting, hobbies are the next mental health prescription.





-Centers for Disease Control and Prevention, 2022.1

# ACCESSIBILITY SOLUTION

In a study focusing on the effects of 'simple, easy-to-use, casual video games' on stress, anxiety and overall mental health, 12 out of 13 studies showed positive outcomes for those playing games.

-Anxiety, Depression, Stress, and Low Mood: A Systematic Review. (Pine et al., 2020.)<sup>2</sup>



### r/patientgamers



#### Relaxing games for anxious gamers?

I have a serious problem with my anxiety but ... playing games help me a lot... If someone knows about a game with only exploration goals or where you can go around doing nothing or only talk/help people?



My first pick would be Abzu, it's a relaxing adventure game in the vein of something like Journey, but all in a beautiful underwater environment



I really enjoyed Unpacking. It is on Game Pass. It is a simple low stakes game about unpacking boxes as you move into new homes but it uses brilliant environmental storytelling and pleasant sound design to make an enjoyable ASMR like gaming experience.



During the height of my wife's anxiety phase last year due to work, I introduced her to Stardew Valley. The satisfaction and happiness she derived from being in control of 95% of the game helped her greatly in recovering.

Gen Z and Millenials have already begun to "prescribe" themselves low-stakes gaming in times of stress, anxiety, and depression. Games that have relaxing, goal-setting, exploratory factors are a behavioral xanax.

Psychologist's have taken notice and started to partner with video game developers/studios.

Games that combine the creative spark and joy of gaming studios with science-backed treatment methods will be your therapist's next "medication".

#3

Gaming is the 3rd largest category on Reddit mentioning "self care". More than Healthy Living.<sup>1</sup>

8.4x

YoY incr. in views to r/healthygamergg, a subreddit dedicated to a Twitch streaming psychiatrist focusing on mental health and gaming<sup>2</sup>

Future: Where It's Going

## **Quantified Emotions**

The "Quantified Self" movement, or self-knowledge by numbers, has taken the world by storm, bolstered by advances in wearable technology. With mental health becoming a vital part of a holistic wellness approach, our brains become the next hurdle to be *quantified*.

It's not a question of if, but *when*, devices are able to track our visual attention and dopamine levels. Wearables have already begun to unlock emotion and mood state tracking.

Will the promise of improving mental health supersede the younger generations concerns over data privacy and autonomy? There is power in having undisputable data to improve our mental state... It also means our innermost emotions will be aggregated and analyzed by brands, governments, and institutions.

In a time of distrust in global institutions, will desire for privacy outweigh unlocking the mystery of our mental states? 42%

Of US adults own a smart sleep tracker<sup>1</sup>

1<sub>-in-</sub>4

US redditors use their wearable devices to track heartrate<sup>2</sup>

### **Mental Crossroads**

Tension between improving mental health and data privacy concerns

1-in-3

Millennial redditors worry about their data security and loss of privacy<sup>2</sup>

+191%

More Gen Z vs. Boomer redditors worry about their data security and loss of privacy<sup>2</sup>

# Despite privacy concerns, wearable health technology is on the rise worldwide, and is projected to grow.

