

Foe NPC Character Design Brief

The following is a character design brief created as part of The Narrative Department's Game Writing Masterclass. The goal of the exercise was to create a well-rounded NPC for an established video game IP.

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Field	Description
Chosen Game	GreedFall
Story & Gameplay Genres	Historical Fantasy, Open-World RPG
Player's Fantasy/Experience	Be a colonial explorer shaping a newly discovered world
How does this character fit within the established framework of the game/world you have chosen?	This character leads a small "separatist" faction of bandits and thieves who chafe under the governance of the three main factions (The Congregation, Theleme, and the Bridge Alliance). The character and their gang's activities is a growing annoyance for the three factions on Teer Fradee.
NPC's Name	Jack the Grin
NPC's Age	Late 20's to early 30's
Gender ID, Racial ID, Sexual ID	Male, White-Presenting, N/A
Three Personality Traits (two positive, one negative)	Confident, Capable, Impatient
What does this character want?	Revenge: To see the collapse of the three factions and the rise of "true freedom" on Teer Fradee.

What will happen if the character gets what they want?	Chaos for those living under the rule of the three factions as Jack and his gang of bandits impose their form of “ruling without rules.” Jack thinks he would feel whole having gotten his revenge.
What will happen if the character does not get what they want?	The three established factions will continue their activities and governance of Teer Fradee with only minor interruptions to their activities by Jack’s gang. Jack would feel frustrated and angry.
How would this person present themselves when they walk into a room?	<i>JACK saunters into the room after his gang has formed a threatening perimeter.</i> <i>JACK (with open arms and signature grin): “Well, well, well. Let’s see if we can put a smile on ol’ Jackie Boy’s face today, shall we gents?”</i>
How do they go about getting a glass of water from someone? What would they say/do?	<i>JACK (leaning across the bar): “My throat’s feelin’ a bit parched here, love. Give us a glass.”</i> <i>Jack suddenly grips the barkeep's arm.</i> <i>JACK: “We wouldn’t want Jackie Boy’s smile to go now, would we?”</i>
How would they insult somebody?	<i>JACK (frowning while drawing his pistols): “You shit-brained bootlicker...There’s only one way to bring back Jackie Boy’s smile...”</i>