

# Lior Baum, UX/UI Designer

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## Work Experience

### ABC Company UX Design Intern

JAN 2023 - PRESENT

- Conducted user research and analyzed data to identify design opportunities and inform design decisions
- Collaborated with cross-functional teams to create wireframes, prototypes, and high-fidelity mockups
- Facilitated design reviews and user testing sessions to gather feedback and improve design solutions

### XYZ Project Freelance Designer

JUNE 2022 - DEC 2022

- Designed wireframes, prototypes, and visual designs for mobile and web-based products
- Conducted usability testing and iterated on design solutions based on user feedback
- Collaborated with developers to ensure that designs were accurately implemented and met accessibility standards

## Education

### University of Design

JUNE 2018- JUNE 2022

- Relevant coursework: Interaction Design, User-Centered Design, Design Thinking, Information Architecture, and User Research
- Completed a capstone project on designing a mobile app for promoting sustainability in the community.

### School of Design

JAN 2023 - FEB 2023

- Intensive, full-time program that provided hands-on training in user-centered design, prototyping, and visual design
- Completed several design projects, including designing a mobile app for mental health, a website for a local non-profit, and an e-commerce platform for a start-up

## Skills

- User Research
- Interaction Design
- Visual Design
- Communication and Collaboration
- User Testing
- Adaptability and Continuous Learning

## Tools

- Sketch
- Figma
- Figjam
- Adobe Creative Suite
- InVision
- Axure
- Marvel App
- Balsamiq
- Webflow
- UserTesting