

ADAM UTHOFF

Production Manager

About Me

Production Manager with 4.5+ years of professional experience in animation and games. Passionate about empowering artists, building efficient pipelines, and creating scalable systems. Proven track record of leading high-revenue projects for top-tier clients like Amazon/MGM, Riot Games, Blizzard, and Hasbro.

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📍 Dallas/Fort Worth Area, TX

Skills

- Production Pipeline & Workflow Optimization
- Client & Stakeholder Management
- Scheduling, Budgeting & Reporting
- Jira / Shotgrid Site Administrator
- Client Management
- PM Team Training & Leadership
- Sprint Management & Tech Liaison
- Tools: Airtable, Smartsheet, MS Project, Miro, Adobe Suite

Experience

Brazen Animation

Production Manager

2025-Present

As Associate Production Manager and the longest serving member of the PM Team at Brazen Animation, I serve as the lead production member for multiple ongoing, animation & games projects. My personal responsibilities and qualifications at Brazen include:

- **Lead production on multiple high-profile animation and game projects;** clients include Amazon/MGM, Warner Brothers, Riot Games, Blizzard Entertainment, Id Software, and Bungie.
- **Lead coordinators, assistants,** and cross-functional artist teams throughout all production phases.
- **Designed and maintain studio-wide production tracking systems** in Excel, Shotgrid, and Jira.
- **Built and led training programs** for PMs in Excel-based budget/schedule tracking and Shotgrid workflows.
- **Developed studio data-flow schema** used daily for financial and project tracking; integral to reporting actuals and budgets.
- Led **Brazen's top revenue projects**, often ahead of schedule and exceeding profit margins.
- **Led challenging, complex projects** that pushed the boundaries of what Brazen could deliver.
- **Authored and pitched detailed tool development proposals;** collaborated with Tech team to create custom production tracking tools.
- **Built and administered Tech Team's Jira environment;** act as production rep in all sprint and pipeline planning meetings.

Brazen Animation

Associate Production Manager

2023 – 2025

Took on ownership of studio-wide scheduling templates and began leading PM team trainings in Shotgrid and Jira.

Brazen Animation

Production Coordinator

2022 – 2023

Built upon my PC responsibilities by leading client calls, managing pipeline development, and contributing to studio SOP improvements.

Brazen Animation

Production Assistant

2021 – 2022

Built upon my PA responsibilities by leading client calls, managing external review pipelines, and contributing to studio SOP improvements.

Education

University of Texas - Dallas

Bachelor of Arts - BA, Animation

2017 – 2020

Specialization in Production Management under the direct apprenticeship of DNEG's Kara Oropallo! Served as a producer for several successful curricular and extra-curricular student films alongside her mentorship.