



birdieandshank.com

# **Birdie & Shank League Rules**

### Overview

- What it is: A midweek indoor golf comp built for mates, colleagues, and anyone who loves a good swing with better company.
- Season length: 4 weeks, starting from 19/11
- When: Wednesdays, 6:00 PM to 8:00 PM (arrive 15 minutes early)
- Teams: 2 players per team, optional reserve allowed

#### How it works

- Format: 18 holes each week
- **Type:** Team stroke play, net total score
- Weekly winner: Lowest combined net score
- Season scoring: Your three best net rounds across the season count to the leaderboard. Lowest total wins the championship.
- Time cap: 2 hours per match. Any unplayed holes count as net par.

# Scoring and handicaps

- Existing handicap: Use your official handicap if you have one
- New players: Quick 9 hole TrackMan session before Week 1 to set your starting handicap
- Adjustment: Handicaps reviewed weekly to keep things fair
- Tie breaks: Playoff holes until a winner
- Max score per hole: Double par

# Rules of play

- **Governing rules:** Royal and Ancient, adapted for sims
- Sim tech: Matches played on GTS simulators. TrackMan used only for handicap setup
- Settings: No wind, normal putting mode, gimmes inside 2 metres
- Mulligans: One per player per round, declare it before you hit again
- Tech issues:
  - Fewer than 6 holes completed, replay the round
  - 6 or more completed, remaining holes scored as net par
  - Rounds affected by faults are not eligible for weekly prizes
  - Staff rulings are final











#### **Prizes**

Total prize pool: \$1,500

- League Champions: \$400 store credit each (2 players)
- Runners Up: \$150 store credit each (2 players)
- Weekly awards: Closest to the Pin, \$30 voucher. Lowest Net Score, 2 sleeves of Tour Response balls
- Fun awards: Shot of the Season, \$50 credit. Shank of the Season, \$50 credit

#### Schedule and attendance

- League night: Wednesdays, 6:00 PM to 8:00 PM
- Course reveal: Announced ahead of time on the website and in venue
- Attendance policy: If your team misses its scheduled time, that round will not count toward your total
- Refunds: Entry fees are non refundable once registration closes

# Registration

- How to enter: Online via [link] or in person at Birdie & Shank
- What we need: Team name, player details, handedness, and payment
- Entry fee: \$35 per person per week. Members get 10% off
- Close date: Entries close 2 days before the first league night or sooner if full
- Left handed bay: Limited to one and scheduled accordingly

#### Cancellation & Refund

- League entry is non-refundable after registration closes.
- · Any no-show will not be counted

# Change to Policy

Birdie & Shank reserves the right to adjust league rules, prize structures, or scheduling based on participation numbers, venue requirements, or unforeseen events. Any changes will be communicated in advance via email or our social channels.



