LinkedIn

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WORK EXPERIENCE

STIGG

Product Designer

Mar 2023 - Present

As the solo product designer at Stigg, I led the end-to-end design of the core web application from ideation through wireframes, prototypes, and final UI. I worked closely with the VP of Product and a mid-sized development team to design intuitive, scalable experiences for complex concepts like entitlements, usage-based billing, and Al-assisted plan creation. My work focused on turning technical workflows into clear, flexible interfaces that empower SaaS teams to experiment confidently with pricing, packaging, and monetization.

FINOUT

Product Designer

Jun 2022 - May 2023

Worked on core product experiences for a cloud cost management platform, focusing on making complex usage and billing data understandable and actionable.

Took part in the full design cycle - from early exploration and research to wireframes and final implementation. Collaborated with PMs, engineers, and design partners to solve real user pain points and create workflows that support both technical and financial teams.

WILCO

Product Designer

Oct 2021 - July 2022

Led design for Wilco's web-based platform - a "flight simulator" for software engineers to sharpen their skills through immersive, real-world challenges. Created intuitive user flows and in-app experiences that simulate working at a real tech company. Also designed internal tools and built the company's marketing website in Webflow. Focused on crafting a playful, growth-oriented UX tailored to developer learning.

FLYTREX

Product Designer Freelance

Aug - Oct 2021

Worked on design initiatives at a drone delivery startup, including the marketing site and mobile app. Collaborated with dev teams to define flows, create wireframes, and deliver functional designs.

PULS

Product Designer

Jun 2020 - Aug 2021

Led design across Puls's native mobile apps and web platform, driving the entire product design process, from gathering requirements and user research to wireframing and systemizing the UI. Worked closely with developers to ensure seamless implementation and deliver polished, usercentered experiences across all touchpoints.

PAYK

Design Lead

Jul 2019 - Jun 2020

Led design for PayK, a group payment app, creating core features and a design system. Collaborated with developers on PRDs and implementation. Developed the marketing website and supported campaigns for product growth.

TOOLKIT

Figma

Adobe Creative Cloud

Lottie

Rive

Webflow

Blender

Spline vΩ

VSCode

ChatGPT

Cursor

MENTORSHIP

I support and guide fellow designers by sharing expertise and fostering professional growth within the community.

STARTUP DESIGNERS 🖾

September 2019 - present



