

Objective

Animator and illustrator with experience in both 2D and 3D seeking to contribute to a collaborative team using adaptable technical skills and visual storytelling.

Education

August 2024 - Present

Ringling College of Art and Design

Sarasota, FL

Bachelor of Fine Arts in Computer Animation,
Minor in Business of Art and Design

Skills

technical

- 3D/2D Animation
- 3D Modeling
- Storyboarding
- Visual Development

tools

- After Effects
- Animation Paper
- Autodesk Maya
- Figma
- Illustrator
- Nuke
- Photoshop
- Premiere
- Procreate
- Substance Painter
- Syncsketch
- Zbrush

languages

- English Fluent
- Chinese Fluent

Experience

September 2021 - August 2024

Cover Artist for Multiple Science Magazines

- Illustrated the covers for Zoological Research (Volume 43 Issue 4), Chinese Journal of Cell Biology (Vol. 44, No. 3), and Protein and Cell (in revision), contributing visually to the academic and scientific communities
- Designed relevant illustrations using digital media with a thoughtful approach to design
- Worked closely with editors and researchers to ensure that each illustration accurately represented the subject matter

November 2023 - Present

Official Content Creator for Reverse: 1999, Bluepoch Games

- Selected as an official contracted artist to create artwork for the game's content and promotions
- Collaborated with studio representatives to refine concepts and meet project deadlines
- Adapted visual style to align with the brand guidelines, narrative tone, and target audience

March 2023 - Present

Art Content Creator, TikTok

- Amassed 45k followers on TikTok (@iluvpi3) by regularly posting art and art tutorials
- Created art tutorials for followers' interests and skill levels, resulting in high engagement
- Developed a unique content strategy that attracted a broad audience interested in art and self-expression

May 2024 - Present

Freelance Illustrator

- Completed high quality online commissions for clients, including custom illustrations, character designs, ect.
- Handled deadlines and client communication, ensuring satisfaction with the final product
- Managed multiple commissions simultaneously while maintaining quality and attention to detail

Achievements

Ringling College of Art and Design

- Work showcased in Best of Ringling's Computer Animation Showreel
- Best of Show at Ringling's MadeBy Gallery
- Artwork selected by Ringling to create a coloring book for promotional purposes