



Hannah Jurgens ✉ hannahbjurgens@gmail.com 🖱 hannahjurgens.com

EXPERIENCE

2D Artist- TEK SYSTEMS (Disney Experiences Technology)

October 2025-May 2026

- Create illustrated icons for Disney Parks apps and websites
- Attend feedback meetings from art directors and apply revisions accordingly

Motion Designer/Artist- MILK MART

September 2025-present

- Design GIFs and animate videos for the “Milk Mart” social media page

Storyboard Artist- ILLYMATION

September 2023-present

- Interpret script/audio into compelling scenes and edit animatics for YouTube
- Revise boards based on feedback from director

Animator- FABLEVISION STUDIOS (Embassy Row - “Reading Rainbow”)

May 2026-July 2026

- Animated pages of children’s books in After Effects timed to narration audio for segments for the “Reading Rainbow” reboot

2D Designer/Animator- KARPTOONS (PBS Kids)

April 2025-June 2025, January 2026-July 2026

- Created character design lineups and style frames for NDA project
- Reworked existing backgrounds and assets to align with current style
- Animated on longform video for PBS Kids YouTube channel

Storyboard Artist- CUTESY INC (“Little Corgi Cuties”)

January 2026-June 2026

- Storyboarded and edited animatics from provided scripts for shorts based on toy brand “Little Corgi Cuties”

2D Artist/Motion Designer/Graphic Designer- TELOS MEDIA

October 2025-May 2026

- Created vector-based merchandise designs, Kickstarter GIFs and store website assets for the series “SolarBalls”

2D Artist/Storyboard Artist/Motion Designer- THEORY STUDIOS (“Beetle Buddies”)

November 2021-March 2025

- Reported to storyboard directors for assignments and took feedback notes
- Designed and animated numerous title cards for “Beetle Buddies” episodes as well as looping motion graphics intended for social media pages
- Collaborated with notable clients such as Shanghai Disney and Toyota

SKILLS

Storyboarding, Character Design, Vector Artwork, Motion Graphics, Video Editing, 2D Animation

SOFTWARE

Toon Boom Storyboard Pro, Adobe Photoshop, Adobe Illustrator, Adobe After Effects, Adobe Premiere Pro, Figma, Slack, Basecamp, Box, FTrack, Google Suite, Frame.io, Airtable, Microsoft Office, Mac/PC Proficient

EDUCATION

University of Central Florida – BA in Character Animation

August 2017-May 2021