

Sumant Rajkumar

UX Designer | Front-End Developer

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Professional Experience

HYSEA Summit 2026, Product Owner and UX Designer

November 2025 - Current (Hyderabad, India)

Owned end-to-end design and delivery for a tech conference website with over 1,000 attendees

- Conducted rigorous design audits, ensuring a high-fidelity, user-centric experience across all conversion paths
- Executed pixel-perfect implementation by contributing directly to the codebase
- Eliminated handoff friction by serving as the technical lead between strategic vision and final deployment, ensuring 100% design fidelity

Graphite GTC, UX Designer and Web Developer Intern

June 2025 - Current (Philadelphia, PA)

Built the company’s new corporate website

- Effectively translated Figma Mockups into a fully-responsive website
- Built custom Lottie/JS interactions to improve time-on-page metrics
- Collaborated closely with the design team to maintain high-fidelity alignment with the original visual identity throughout the development lifecycle

Microsoft x SCADpro Sponsored Course, UX Design Lead

March 2025 - May 2025 (Savannah, GA)

Designed an application for a sponsor company

- Led a multidisciplinary UI Design team that designed the interface and prototyped the experience of using the proposed solution on Figma
- Defined the solution's key features and strategic framework, contributing critical insights across all phases from initial research to final execution
- Directed preliminary research efforts and collected data during user interviews

Education

Savannah College of Arts and Design | B.F.A. in UX Design

September 2023 – June 2026 | Savannah, GA (GPA 3.87 | Dean’s List)

Relevant Coursework: Front-end Visual Design (UXDG 315), Contextual Research Methods (SDES 215), Usability Testing (UXDG 380), Production for Digital Environments (GRDS 323), Prototyping Electronics for Designers (UXDG 325)

University of Washington

August 2021 – August 2023 | Seattle, WA

Relevant Coursework: Intellectual Foundations of Information (INFO 200), Design Foundations (DESIGN 166), Computer Programming I & II (CSE 142 & 143)

Tools

- Figma
- Photoshop
- Illustrator
- Rive
- Fusion 360
- Rhino 8
- Keyshot

Technologies

- React
- Tailwind CSS
- JavaScript
- Webflow
- Java
- Python
- Arduino

User Research

- Rapid prototyping
- Contextual research
- Usability testing

Design Skills

- Product design
- Interaction design
- Mobile design
- Design systems

Process and Delivery

- Web development
- Design implementation
- Web animation
- Agile development