

# Team Building

Factsheet

# Team Building Packages

**Unite, Engage & Energize at Downtown East!**

Looking for the perfect team building experience?

UPlay has you covered with an all-in-one package designed to strengthen bonds, boost morale, and create unforgettable memories. Whether you're looking to build collaboration, enhance communication, or simply have fun, our diverse selection of activities ensures there's something for every team!



## Why Choose Downtown East for Your Team Building Event?



### 10 Exciting Engaging Activities

Choose from a variety of engaging experiences tailored to different team dynamics.



### Professional Team Building Trainers and Facilitators

Each activity is guided by experienced trainer and facilitators to maximize engagement and teamwork.



### Hassle-Free Planning

Our all-inclusive package covers venue rental, team building facilitation, and a refreshing tea break for your team.

# T-Race



**Highlights:** T-Race is a Team-Race experience that takes participants through NTUC Club's recreational facilities in Downtown east, from the iconic lifestyle mall to the award winning D'Resort and even the nature trails of Pasir Ris Park. Teams will compete by racing from station to station, tackling team challenges designed to push their limits and test their collective skills! The team with the highest with the highest valid points accumulated wins!

**Learning Outcomes:** The game fosters a relentless **pursuit of excellence**, encouraging teams to push beyond their limits and embrace a winning mindset. It ignites **competitive motivation**, inspiring participants to **collaborate strategically** and rise to every challenge as a **united** force.



# \$98 / PAX

*\*Based on a min guaranteed of 100pax & above*

**Includes:**



Venue



Facilitation



Tea Break



# T-Race



## Activity Outline:

Teams will receive their T-Race booklets, instructions, and updates, as well as submit photos or videos of their completed challenges for verification via WhatsApp and travel to T-Race stations listed in their booklets, tackling both mandatory facilitated games (3–5 stations) led by station masters and optional virtual stations (10 stations) which offers unique point values. Teams must report to the final station by the stated time to validate their collected points, with the highest score determining the winner. The program also allows for simple customizations to reinforce various corporate values while enhancing team dynamics.

# Humpty Dumpty



**Highlights:** Don't be fooled by the name of a children classic, Humpty Dumpty is a meaningful indoor team challenge based off the principles of a viral experiment and Ted Talk presentation of Tom Wujec on Innovative Leadership. Teams are required to conceptualise, design and build a multiple structures to protect their eggs from various stress tests and absolute destruction. From a near 4 meters drop using only limited provided materials. Teams will progress through different levels of this activity upon a successful attempt.

**Learning Outcomes:** This activity highlights the power of **adaptability**, urging teams to adjust and thrive under changing constraints. It fosters **collective leadership** and **creative problem-solving** as participants **collaborate** to design **innovative** solutions and navigate challenges that test their ingenuity and teamwork.



**\$98 / PAX**

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*Includes:*



Venue



Facilitation



Tea Break



# Humpty Dumpty



## Activity Outline:

Humpty Dumpty is a multi-stage program inspired by Tom Wujec's renowned Marshmallow Challenge. Teams begin by exploring principles of innovative leadership in the first stage and apply these insights to design protective mechanisms for their eggs in subsequent stages. With limited materials, teams must safeguard their eggs from stress tests like a five-pound crash or a four-meter drop. This thoughtfully designed activity promotes meaningful collaboration and engages teams in a developmental journey filled with creative and strategic problem-solving.

# Aqua Tele-Match



**Highlights:** AQUA TELE-MATCH is a thrilling water-based activity held in the tsunami pool, where teams compete in a series of fun and challenging water games in a classic tele-match style. Each game demands different values and dynamics of the participating teams. As the game progresses, advantages can be gained, and deal-breaker functions can be used against other teams during the grand finale round. It's the perfect blend of healthy competition and team bonding while abstracting the best of each team under pressure.

**Learning Outcomes:** This activity **emphasizes integrity** by encouraging teams to **uphold fairness and honesty** throughout the competition. It also **sharpens adaptability** and **organizational resilience**, helping participants respond effectively to challenges and **thrive under pressure**.

**\$98 / PAX**

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*Includes:*



Facilitation



WWW Admission  
Ticket



Tea Break





# Aqua Tele-Match



## Activity Outline:

The water-based tele-match features 6 to 8 exciting challenges, culminating in a grand finale activity called “Fill Me Up.” Participants will kick off with a warm-up and icebreaker before being grouped into teams and heading to the knee-height pool for the tele-match. All teams will compete simultaneously in each stage-by-stage challenge, earning points based on either speed or the highest counts achieved. Attack and Defend cards add a strategic twist and must be used before the finale begins. The team with the highest accumulated points will emerge as the champion, making for a thrilling and competitive experience.



# Bob The Builder



**Highlights:** Bob The Builder is a team-based activity that demands effective communication within a team at a micro and macro level. The activity requires team members to play different roles, each with its restrictions and advantage. The first level requires team to build a pre-determined structure with purposed-built magnetic blocks, verbal communications can only be done through the provided radio sets. Level 2 will require all the teams to build the an identical free-will structure collectively as a cohort whilst having restricted communication

**Learning Outcomes:** This activity fosters **breaking silos** within teams, encouraging **collaboration** across different roles and responsibilities. It hones **effective communication skills** and highlights the importance of **change management**, as participants adapt to restrictions and work together to achieve a shared goal.

**\$98 / PAX**

*\*Based on a min guaranteed of 100pax & above*

**Includes:**



Venue



Facilitation



Tea Break



# Bob The Builder



## Activity Outline:

Bob The Builder is a two-part team building program that uses magnetic blocks and radio communication. In the first segment, teams work in sub-groups with defined roles to build a predetermined structure, with communication restricted to radios. In the second segment, teams are assigned 10 different roles to collectively build an identical structure with even tighter communication limits. The challenge simulates real-world departmental dynamics and tests teams' ability to collaborate and manage change effectively. A debrief follows each segment to reflect on lessons learned and how they apply to team dynamics.



# Game Show Mania



**Highlights:** Gameshow Mania takes inspiration from the iconic international game show sensation of the early 2000s. This thrilling program places teams in a fast-paced, time-pressured environment where they can showcase their critical thinking, creative problem-solving, and ability to leverage each other's talents. Teams will also get to use different functionalities to either sabotage or lift other teams in need. Packed with exciting challenges in a television game show fashion, it fosters healthy competition between teams while leaving teammates amazed by their collective ingenuity and teamwork!

**Learning Outcomes:** This program hones **time management skills** as teams navigate fast-paced, high-stakes challenges inspired by popular TV game shows. It **sharpens strategic thinking** and the ability to **perform under pressure**, encouraging participants to make smart decisions, adapt quickly, and collaborate effectively to achieve success.



**\$98 / PAX**

*\*Based on a min guaranteed of 100pax & above*

*Includes:*



Venue



Facilitation



Tea Break

# Game Show Mania



## Activity Outline:

Gameshow Mania is a high-energy program inspired by classic TV game shows like Who Wants to Be a Millionaire and The Price is Right. Teams send representatives to tackle exhilarating challenges, earning points to advance through stages. Along the way, Function Cards add strategy by allowing teams to lift allies or sabotage competitors. Scores, revealed only at the finale, build suspense and excitement, while the program's dynamic structure ensures non-stop engagement and fun.



# Minute To Win It



**Highlights:** Minute to Win It takes inspiration from the iconic international game show sensation of the early 2000s. This thrilling program places teams in a fast-paced, time-pressured environment where they can showcase their critical thinking, creative problem-solving, and ability to leverage each other's talents. Packed with exciting challenges, it fosters healthy competition while leaving teammates amazed by their collective ingenuity and teamwork!

**Learning Outcomes:** This program sharpens **time management** skills as teams race against the clock to complete challenges within strict time limits. It enhances **strategic thinking** and the ability to **perform under pressure**, empowering participants to adapt quickly, make calculated decisions, and harness their collective strengths for success.



**\$98 / PAX**

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*Includes:*



Venue



Facilitation



Tea Break

# Minute To Win It



## Activity Outline:

Minute to Win It is a high-energy, fast-paced team building activity where teams compete in 10 thrilling challenges inspired by the iconic game show. Each task must be completed within a minute, with points awarded only for successful attempts. Teams rotate players after each attempt, fostering inclusivity and strategy. The Principal Facilitator serves as the “Show Host,” while facilitators act as umpires, ensuring fair play and smooth execution. With 2–3 attempts per challenge, teams stay engaged, strategizing for maximum points in this exciting, competitive program.



# Guilty Party



**Highlights:** Inspired by one of the best-selling manga; “Detective Conan”, Guilty Party is a team building programme that draws the investigative and curious nature of its participants, playing the role of detectives while going through the respective station games inspired by the work of Crime Scene Investigators. Teams will visit various crime scenes and earn the “warrant rights” to investigate by completing unique and engaging team challenges. Along the way, they'll gather evidence to build their case. The game will require negotiation skills, collaborative minds and a great deal of attention to detail in order to progress; only the most cohesive teams will uncover the true culprit and reveal the hidden truth beyond any doubt.

**Learning Outcomes:** This immersive experience hones **critical thinking** as teams analyze clues and piece together evidence to crack the case. It fosters **collective strategies** and **negotiation skills**, pushing participants to **collaborate effectively** and **communicate persuasively** to uncover the truth.

## \$108 / PAX

*\*Based on a min guaranteed of 100pax & above*

*Includes:*



Venue



Facilitation



Tea Break



# Guilty Party



## Activity Outline:

Teams are equipped with essential investigation tools and documents to solve the mystery of who committed the crime, with what, when, and where. Starting with a case brief at the "command post," teams travel to various crime scenes to complete activities, gain access to displays, and gather evidence. After investigating up to five crime scenes, they return to solve puzzles, negotiate for additional information, and submit their final case report. The first team to correctly solve the case emerges victorious!



# Sotong Game

**Highlights:** Get transported into the world of one of Netflix's most sensational series of our era, Squid Games – Sotong Games is designed to engage, excite, and challenge its participants, this programme mirrors the thrilling environment while fostering camaraderie, strategy, and teamwork. Just like the series, participants will navigate through a series of high-stakes games with the hopes of collecting as much “money” together with their teammates; however, our version is conducted safely, ensuring you and your colleagues return home safely. There are three to four progressive levels built on fostering communication and strategic thinking and ensuring immersive fun for all. Face off in unique and exhilarating games that require wit, teamwork, and a pinch of bravery, it's not just about winning; it's about survival and cooperation.

**Learning Outcomes:** Sotong Games hones **crisis management & negotiation skills** while fostering a **collaborative mindset** and **togetherness**. Teams must **strategize, adapt, and work collectively** to secure victory.

**\$118 / PAX**

*\*Based on a min guaranteed of 100pax & above*

*Includes:*



Venue



Facilitation



Tea Break



# Sotong Game



## Activity Outline:

Sotong Games consists of 3-4 progressive levels, starting with a secret "Night" mission where teams can sabotage each other. Players will contribute tokens to their team funds and form teams in the second level. The final levels require teams to work together, accumulate wealth, and outmaneuver others. The team with the most wealth at the end wins, and all others are eliminated.



# The Big Bang



**Highlights:** The Big Bang is a series of dynamic, elaborated team-based activities designed to deliver specific desired learning outcomes. These curated challenges are carefully arranged in a specific sequence to deliver learning objectives with maximum impact. Teams will rotate to experience every activity one at a time. Each team challenge concludes with a customisable debrief, aligned with the organisation's learning objectives, ensuring a meaningful, intimate and unforgettable shared experience, relatable to real work environments.

**Learning Outcomes:** This program fosters **effective communication** by encouraging teams to share ideas and strategies clearly and efficiently. It **enhances team dynamics** and **innovative leadership** as participants work collaboratively to overcome challenges, think creatively, and inspire one another toward success.

**\$118 / PAX**

*\*Based on a min guaranteed of 100pax & above*

*Includes:*



Venue



Facilitation



Tea Break



# The Big Bang



## Activity Outline:

The Big Bang features team-based activities using elaborate props to deliver impactful learning outcomes. Teams rotate through stations, completing challenges to earn letter cards and form the phrase “Big Bang.” Higher performance levels allow teams to select letters from an open pool, adding a strategic element. Each rotation lasts 20–30 minutes, guided by a sound cue signaling station changes. Once all rotations are complete, teams gather to form the phrase, negotiating and trading letter cards as needed. This dynamic, customizable program ensures fairness and adaptability to client-specific objectives.



# The Vault



**Highlights:** Based on the plot of the worldwide sensation “Money Heist”, The Vault puts its participants into the role of hostages who are assisting a heist. This emotional thrilling experience comprises of fun-filled, laughter-packed indoor team challenges divided into two exciting parts. In the first segment, teams will compete to earn “materials, tools and resources” based on their performance. In the second segment, they’ll use these resources to create a collective mechanism to retrieve and hopefully gain access to The Vault.

**Learning Outcomes:** This thrilling program **emphasizes collaboration**, challenging teams to leverage their strengths and resources to achieve a shared goal. It **fosters integration** and **interconnectivity**, encouraging participants to unite their efforts and align their strategies to unlock The Vault together.

**\$118 / PAX**

*\*Based on a min guaranteed of 100pax & above*

*Includes:*



Venue



Facilitation



Tea Break



# The Vault



## Activity Outline:

THE VAULT is a two-part team building adventure where teams compete to unlock a simulated vault in the final challenge. In the first segment, teams complete mini-games to earn tools, with higher scores yielding better resources. After a dramatic 15-minute break, the room transforms into a vault guarded by simulated infrared sensors. Teams use their tools to attempt a break-in but soon realize the need for collective collaboration. Combining resources, all teams work together to design and execute the heist, sharing the vault's contents in a triumphant finale.





## Contact Information

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 **Play**