



Evgeny Onutchin

SENIOR PRODUCT DESIGNER & UX/UI EXPERT

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15+ years of experience across enterprise platforms, healthcare, fintech, and complex technical systems. Proven background in UX standardization, design systems, and hands-on product execution. Former founder and CEO, now focused on long-term product design roles with high responsibility and impact.

Work experience

Jan 2023 – Dec 2025

CEO & Co-Founder, Spacefood UG

Led development of astronaut-focused food products, translating low gravity constraints into product requirements and validation steps. Coordinated cross-functional execution from concept to early validation; transferred operational leadership in Dec 2025.

Apr 2014 – Dec 2025

Founder & Managing Director, UXDOX UG

Delivered product design, UX standardization, and design systems across healthcare, fintech, and enterprise software. Project-based work parallel to permanent roles; company in orderly liquidation.

Dec 2018 – Dec 2021

Principal UX Standardization Designer, Humanitec GmbH

Led UX standardization and design system governance for an enterprise developer platform. Shifted experience toward developer-centric workflows and improved consistency and delivery speed.

Nov 2015 – Mar 2018

Principal of User Experience, Peakfactor GmbH

Defined UX strategy and scalable UI frameworks for a modular enterprise intranet platform. Improved usability through research-led iteration and close collaboration with engineering.

Apr 2018 – Nov 2018

Front-end and UX Principal, Botanicly GmbH

Led UX and front-end execution for an AI-driven consumer product, enabling rapid iteration across key flows.

Sep 2013 – Oct 2015

Head of Design & Co-Founder, Webpgr UG

Owned product design for a canvas-based web design tool, defining core interaction patterns and editor workflows.

Early Career

2007 – 2012. Industrial & Digital Product Design

Early roles across industrial and product design for DIY, medical instruments, and consumer goods with the focus on usability, ergonomics, and feasibility.

Education

2021 – 2023

Design & Computation, Udk Berlin / TU Berlin

Transdisciplinary coursework; program not completed. Focus: human-computer interaction, computational design, prototyping.

2004 – 2009

Industrial Design, Shenkar College

Bachelor of Design. Focus: product design, ergonomics, manufacturing

Qualifications

Languages

German — B2

English — C2

Hebrew — C1

Russian — Native

Spanish — A2

Teaching & Mentoring

UX/UI Mentor, StartSteps

Design courses, UXDOX

Art workshops, FFF200, Fishka

Teaching assistant for CAD/3D,
Shenkar College

Certificates

2022. Webflow Experts, Webflow

2014. EXIST Program, Humboldt Uni

2013. Practical Design Thinking,
FORTH Innovation