



St. Alban's Catholic Primary School

Computing Overview – 2025/2026



Computing	Autumn Term		Spring Term		Summer Term	
EYFS	As computing isn't explicitly in the Early Years Development Matters framework, the EYFS children explore computing as a standalone subject. There are links to personal, social and emotional development, physical development, understanding the world and expressive arts and design which have elements of information computing technology included. Children in EYFS encounter a range of electronic devices from electronic toys: robots and caterpillars, talking devices such as phones and walkie talkies, tills, remotes, toasters ect... Children will explore technology in their everyday settings through cross curricular links.					
Year 1	Technology Around Us	Digital Painting	Moving a Robot	Grouping Data	Digital Writing	Programming Animations
Year 2	Information Technology around us	Digital Photography	Robot Algorithms	Pictograms	Digital Music	Programming Quizzes
Year 3	Connecting Computers	Stop-frame Animation	Sequencing Sounds	Branching Databases	Desktop Publishing	Events and Actions in Programs
Year 4	The Internet	Audio Production	Repetition in Shapes	Data Logging	Photo Editing	Repetition in Games
Year 5	Systems and Searching	Video Production	Selection in Physical Computing	Flat-file Databases	Vector Graphics	Selection in Quizzes
Year 6	Communication and Collaboration	Webpage Creation	Variables in Games	Introduction to Spreadsheets	3D Modelling	Sensing Movement