

# Boa Yoon

+82-10-6567-8824

boah1031@gmail.com

[www.boayoon.com](http://www.boayoon.com)

[LinkedIn](#)

Seoul (Open to relocation)

Product Designer with a strong foundation in user research, usability testing, and interaction design. Experienced in designing SaaS and consumer-facing products through structured UX processes, from problem definition to iterative prototyping. Brings a global perspective from extensive localization experience, enabling clear, accessible product experiences across cultures.

## PROJECTS

2/2025 - 4/2025

### Lumaid App Case Study (Mental Health) Individual Project

- Structured the desktop app's information architecture and design system based on user research and analysis, and designed prototypes.
- Created an onboarding experience to clearly introduce the product's purpose, interaction model, and emotional support framework
- Designed core UI patterns and iterated the prototype based on usability feedback to ensure clarity, trust, and consistent information structure

12/2024 - 2/2025

### Slack Desktop App Redesign (SaaS) Team Project

- Defined key onboarding and communication breakdown issues through user interviews (n=5) and usability testing (n=7) with real Slack users
- Synthesized insights using affinity mapping, thematic analysis, and SUS evaluation to redesign information structure and interaction flows
- Designed and iterated desktop prototypes to improve early comprehension, message visibility, and user adaptation during initial onboarding

10/2024 - 12/2024

### Zootopia Responsive Web Redesign (Movie Website) Individual Project

- Redesigned a responsive web experience to improve content accessibility and readability across devices
- Improved visual hierarchy and layout consistency to enhance information delivery and browsing efficiency
- Defined interaction flows and page structure aligned with user navigation goals

## EXPERIENCE

1/2019 - 5/2025

### Freelance UX Localization & Translation English & Spanish > Korean

- Localized and reviewed digital product content for global platforms, ensuring clarity, consistency, and usability
- Conducted linguistic QA and terminology validation, collaborating with cross-functional and remote teams
- Developed strong sensitivity to UX writing, information clarity, and user comprehension across cultures

## EDUCATION

10/2024 - 4/2025

### Blossom UX School Institution

- UX Research & User Interviews
- Usability Testing & SUS Evaluation
- Interaction Design & Prototyping
- Design Critique & Iterative Design Process

3/2012 - 8/2016

### B.A. in Spanish and English

Dankook University (Double Major)

## SKILLS

### UX & Product

- UX Research
- User Interviews
- Usability Testing (SUS)
- Information Architecture
- Interaction Design
- Design Systems

### Tools

- Figma
- FigJam
- Webflow
- Procreate
- Premiere Pro