

COMPETING

EDSTART

EYFS - Sports Day Events

Assessment Tracker

Pupils will be taught...

Overall Learning Outcomes

Children can:

- Run efficiently using the correct technique
- Follow set rules for races and be able to put together all their basic movement skills
- Safely under control stop and start running/moving
- Travel at various speeds and can change the way they are travelling
- Move around safely whilst holding various pieces of sporting equipment
- Change speed and direction safely and under control
- Understand the difference between rolling, bouncing and throwing and develop confidence, competence, precision and accuracy when engaging in activities that involve a ball
- Dodge, avoid and find space when running
- Jump/leap and land safely under control and combine different movements with ease and fluency
- Move energetically, such as running, jumping, dancing, hopping, skipping and climbing
- Watch the flight/path of an object and know what equipment can be used for to further develop and refine a range of ball skills including: Throwing, catching, kicking, passing, batting, and aiming

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Objective 1/6 - To work on running and changing direction quickly

Children can:

- Know how to safely find space and move around avoiding obstacles
- Travel at various speeds and can change the way they are travelling
- Run efficiently using the correct technique
- Safely under control stop and start running/moving

Names of children who have excelled in the objective and show a greater depth of understanding

Names of children working below (Include notes on why)

Any other notes (Stars of the Week, Future Learning, etc.)

Objective 2/6 - To throw small pieces of athletic equipment for distance

Children can:

- Judge the distance they need to throw and can aim accordingly
- Throw a variety of small athletic pieces of equipment for distance
- Perform learnt skills with some control and coordination
- Run, throw, and jump in a safe and controlled manner
- Show a preference for a dominant hand

Names of children who have excelled in the objective and show a greater depth of understanding

Names of children working below (Include notes on why)

Any other notes (Stars of the Week, Future Learning, etc.)

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Objective 3/6 - To race through obstacles, when jumping, crouching, and dodging is required

Children can:

- Use fundamental movements (Jog, jump, hop, balance, skip, side to side, change of direction)
- Run at an object and safely jump over to continue running
- Duck under and crawl through objects to continue racing

Names of children who have excelled in the objective and show a greater depth of understanding

Names of children working below (Include notes on why)

Any other notes (Stars of the Week, Future Learning, etc.)

Objective 4/6 - To jump for distance using a set footwork pattern

Children can:

- Understand the basics of jumping and landing
- Know to bend their knees to jump and land safely
- Jump for distance when using a two footed jump approach
- Revise and refine the fundamental movement skills they have already acquired: Rolling, crawling, walking, jumping, running, hopping, skipping, climbing

Names of children who have excelled in the objective and show a greater depth of understanding

Names of children working below (Include notes on why)

Any other notes (Stars of the Week, Future Learning, etc.)

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Objective 5/6 - To race in teams and follow set instructions

Children can:

- Race in relays, and work together as a team to finish a race
- Show a clear understanding of tasks they are given
- Start to understand athletics terminology (Hurdle, relay, sprint)
- Match their developing physical skills to tasks and activities in the setting

Names of children who have excelled in the objective and show a greater depth of understanding

Names of children working below (Include notes on why)

Any other notes (Stars of the Week, Future Learning, etc.)

Objective 6/6 - To perform in a Mini Sports Day, using events and techniques shown

Children can:

- Perform in a variety of events against other pupils
- Use basic running, jumping and throwing techniques to achieve some success
- Identify methods of how to improve running, jumping and throwing techniques
- Know what each event entails

Names of children who have excelled in the objective and show a greater depth of understanding

Names of children working below (Include notes on why)

Any other notes (Stars of the Week, Future Learning, etc.)

Nursery

Assessment Mark Requirements

Working Towards

- Retain key information
- Enjoy starting to kick, throw and catch balls
- Walk, run, jump and climb – and start to use the stairs independently
- Match their development physical skills to tasks and activities in their setting

On Target

- Show a preference for a dominant hand
- Understand basic rules
- Use fundamental movements (Jog, jump, hop, balance, skip, side to side, change of direction)
- Skip, hop, stand on one leg and hold a pose for a game like musical statues

Above Target

- Revise and refine the fundamental movement skills they have already acquired: Rolling, crawling, walking, jumping, running, hopping, skipping, climbing
- Further develop and refine a range of ball skills including: Throwing, catching, kicking, passing, batting, and aiming
- Can listen to and follow commands
- Can utilise space, avoiding other pupils and equipment
- Combine different movements with ease and fluency
- Can identify changes in their own body as an effect of exercise

To be On Target, pupils must achieve all Working Towards bullet points from On Target.

To be working Above Target, pupils must achieve all points from Working Towards and On Target as well as at least 4 Above Target points.

Reception

Assessment Mark Requirements

Working Towards

- Understand basic rules
- Retain key information
- Use fundamental movements (Jog, jump, hop, balance, skip, side to side, change of direction)
- Skip, hop, stand on one leg and hold a pose for a game like musical statues

On Target

- Revise and refine the fundamental movement skills they have already acquired: Rolling, crawling, walking, jumping, running, hopping, skipping, climbing
- Further develop and refine a range of ball skills including: Throwing, catching, kicking, passing, batting, and aiming
- Can listen to and follow commands
- Can utilise space, avoiding other pupils and equipment
- Combine different movements with ease and fluency
- Can identify changes in their own body as an effect of exercise

Above Target

- Move energetically, such as running, jumping, dancing, hopping, skipping and climbing
- Negotiate space and obstacles safely, with consideration for themselves and others
- Demonstrate strength, balance and coordination when playing
- Can adapt changes in direction and speed in varied situations
- Utilises space in order to achieve success
- Uses more advanced methods of moving (Hopping, galloping, moving backwards, jumps from 1 leg to 2, jumps from 2 legs to 1)
- Can use basic throwing techniques to hit large targets

To be On Target, pupils must achieve all Working Towards bullet points from On Target.

To be working Above Target, pupils must achieve all points from Working Towards and On Target as well as at least 4 Above Target points.