

COMPETING EDSTART

EYFS - Sports Day Events Assessment Tracker

Pupils will be taught...

Overall Learning Outcomes

Children can:

- Run efficiently using the correct technique
- Follow set rules for races and be able to put together all their basic movement skills
- Safely under control stop and start running/moving
- Travel at various speeds and can change the way they are travelling
- Move around safely whilst holding various pieces of sporting equipment
- Change speed and direction safely and under control
- Understand the difference between rolling, bouncing and throwing and develop confidence, competence, precision and accuracy when engaging in activities that involve a ball
- Dodge, avoid and find space when running
- Jump/leap and land safely under control and combine different movements with ease and fluency
- Move energetically, such as running, jumping, dancing, hopping, skipping and climbing
- Watch the flight/path of an object and know what equipment can be used for to further develop and refine a range of ball skills including: Throwing, catching, kicking, passing, batting, and aiming

Objective 1/6 - To work on running and changing direction quickly

Children can:

- Know how to safely find space and move around avoiding obstacles
- Travel at various speeds and can change the way they are travelling
- Run efficiently using the correct technique
- Safely under control stop and start running/moving

Names of children who have excelled in the objective and show a greater depth of understanding	Names of children working below (Include notes on why)	Any other notes (Stars of the Week, Future Learning, etc.)

Objective 2/6 - To throw small pieces of athletic equipment for distance

Children can:

- Judge the distance they need to throw and can aim accordingly
- Throw a variety of small athletic pieces of equipment for distance
- Perform learnt skills with some control and coordination
- Run, throw, and jump in a safe and controlled manner
- Show a preference for a dominant hand

Names of children who have excelled in the objective and show a greater depth of understanding	Names of children working below (Include notes on why)	Any other notes (Stars of the Week, Future Learning, etc.)

Objective 3/6 - To race through obstacles, when jumping, crouching, and dodging is required

- Children can:
- Use fundamental movements (Jog, jump, hop, balance, skip, side to side, change of direction)
 - Run at an object and safely jump over to continue running
 - Duck under and crawl through objects to continue racing

Names of children who have excelled in the objective and show a greater depth of understanding	Names of children working below (Include notes on why)	Any other notes (Stars of the Week, Future Learning, etc.)

Objective 4/6 - To jump for distance using a set footwork pattern

- Children can:
- Understand the basics of jumping and landing
 - Know to bend their knees to jump and land safely
 - Jump for distance when using a two footed jump approach
 - Revise and refine the fundamental movement skills they have already acquired: Rolling, crawling, walking, jumping, running, hopping, skipping, climbing

Names of children who have excelled in the objective and show a greater depth of understanding	Names of children working below (Include notes on why)	Any other notes (Stars of the Week, Future Learning, etc.)

Objective 5/6 - To race in teams and follow set instructions

- Children can:
- Race in relays, and work together as a team to finish a race
 - Show a clear understanding of tasks they are given
 - Start to understand athletics terminology (Hurdle, relay, sprint)
 - Match their developing physical skills to tasks and activities in the setting

Names of children who have excelled in the objective and show a greater depth of understanding	Names of children working below (Include notes on why)	Any other notes (Stars of the Week, Future Learning, etc.)

Objective 6/6 - To perform in a Mini Sports Day, using events and techniques shown

- Children can:
- Perform in a variety of events against other pupils
 - Use basic running, jumping and throwing techniques to achieve some success
 - Identify methods of how to improve running, jumping and throwing techniques
 - Know what each event entails

Names of children who have excelled in the objective and show a greater depth of understanding	Names of children working below (Include notes on why)	Any other notes (Stars of the Week, Future Learning, etc.)

Nursery

Assessment Mark

Requirements

Working Towards

- Retain key information
- Enjoy starting to kick, throw and catch balls
- Walk, run, jump and climb – and start to use the stairs independently
- Match their development physical skills to tasks and activities in their setting

On Target

- Show a preference for a dominant hand
- Understand basic rules
- Use fundamental movements (Jog, jump, hop, balance, skip, side to side, change of direction)
- Skip, hop, stand on one leg and hold a pose for a game like musical statues

Above Target

- Revise and refine the fundamental movement skills they have already acquired: Rolling, crawling, walking, jumping, running, hopping, skipping, climbing
- Further develop and refine a range of ball skills including: Throwing, catching, kicking, passing, batting, and aiming
- Can listen to and follow commands
- Can utilise space, avoiding other pupils and equipment
- Combine different movements with ease and fluency
- Can identify changes in their own body as an effect of exercise

To be **On Target**, pupils must achieve all **Working Towards** bullet points from **On Target**.

To be working **Above Target**, pupils must achieve all points from **Working Towards** and **On Target** as well as at least 4 **Above Target** points.

Reception

Assessment Mark

Requirements

Working Towards

- Understand basic rules
- Retain key information
- Use fundamental movements (Jog, jump, hop, balance, skip, side to side, change of direction)
- Skip, hop, stand on one leg and hold a pose for a game like musical statues

On Target

- Revise and refine the fundamental movement skills they have already acquired: Rolling, crawling, walking, jumping, running, hopping, skipping, climbing
- Further develop and refine a range of ball skills including: Throwing, catching, kicking, passing, batting, and aiming
- Can listen to and follow commands
- Can utilise space, avoiding other pupils and equipment
- Combine different movements with ease and fluency
- Can identify changes in their own body as an effect of exercise

Above Target

- Move energetically, such as running, jumping, dancing, hopping, skipping and climbing
- Negotiate space and obstacles safely, with consideration for themselves and others
- Demonstrate strength, balance and coordination when playing
- Can adapt changes in direction and speed in varied situations
- Utilises space in order to achieve success
- Uses more advanced methods of moving (Hopping, galloping, moving backwards, jumps from 1 leg to 2, jumps from 2 legs to 1)
- Can use basic throwing techniques to hit large targets

To be **On Target**, pupils must achieve all **Working Towards** bullet points from **On Target**.

To be working **Above Target**, pupils must achieve all points from **Working Towards** and **On Target** as well as at least 4 **Above Target** points.