

# COMPETING

# EDSTART

## Year 5 - Football

## Unit of Work

Pupils will be taught...

### Overall Learning Outcomes (Endpoints)

**Children can:**

- **Dribble the ball with their feet, keeping it under control against a defender**
- **Change direction with the ball whilst moving against a defender**
- **Turn/move away from the pressure with the ball under control**
- **Perform different turns with the ball in all directions and understand where to use them**
- **Understand the ABCs of shooting (Angle, Balance, Contact)**
- **Play small games following the rules provided**
- **Put into practice the techniques shown**

### Learning Objective

### Learning Outcomes

**1 To dribble a ball using their feet**

**Children can:**

- Dribble the ball with their feet, keeping it under control
- Move in a variety of directions whilst keeping the ball under control
- Move the ball away from the defender whilst keeping it under control

**2 To turn/change direction using different surfaces of the foot whilst up against a defender**

**Children can:**

- Change direction with the ball whilst moving
- Turn with the ball using different surfaces of the foot
- Understand to keep their knee bent when changing direction, to be able to push away with speed
- Start the turn slow then push away fast

**3 To understand the role of the defender**

**Children can:**

- Know how to stand when defending
- Close the attacker and try to win the ball

**4 To pass the ball over a short distance**

**Children can:**

- Understand where they need to contact the ball to pass it correctly
- Know how to stand and approach the ball to pass it
- Aim a pass at a partner over a short distance

**5 To shoot the ball towards a target using the correct technique**

**Children can:**

- Know how to stand and approach the ball to shoot correctly
- Understand the ABCs of shooting (Angle, Balance, Contact)
- Understand how to hit the ball and where to aim

**6 To play small-sided games using the techniques shown throughout**

**Children can:**

- Play small games following the rules provided
- Put into practice the techniques shown
- Understand when and where certain techniques need to be used – dribble, pass or shoot

Assessment Mark	Requirements
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### Working Towards

- Use fundamental movements (Jog, jump, hop, balance, skip, side to side, change of direction)
- Can perform a variety of passes, dribble/run with a ball and aim at a target (Unopposed)
- Retain key information

### On Target

- Can perform a range of passes against a defender
- Can dribble/run with a ball confidently using the correct techniques against a defender
- Use correct technique when aiming at a target against a defender
- Can consistently receive and control a ball against a defender

### Above Target

- Can perform a range of passes in a game situation (Small sided games, e.g. 2v2 or 3v3, etc.)
- Can dribble/run with a ball confidently in a game situation
- Use correct technique when aiming at a target in a game situation
- Can consistently receive and control a ball in a game situation
- Consistently demonstrate an understanding of spatial awareness
- Effectively apply some elements of strategy and tactics

### Excelling

- Competes/demonstrates an ability to compete at an elite level
- Consistently demonstrates leadership qualities to provide strategy and tactics in game situations for teammates to succeed
- Effectively use spatial awareness to achieve success in game situations
- Analyse skills and techniques to modify and improve performance

To be **ON TARGET**, pupils must achieve all bullet points from **WORKING TOWARDS** and at least 3 bullet points from **ON TARGET**.

To be working **ABOVE TARGET**, pupils must achieve all points from **WORKING TOWARDS** and **ON TARGET** as well as at least 3 bullet points from **ABOVE TARGET**.

To achieve **EXCELLING**, pupils must achieve all bullet points from **WORKING TOWARDS**, **ON TARGET** and **ABOVE TARGET** as well as at least 3 bullet points from **EXCELLING**.