

COMPLETE EDSTART

Year 6 - Football Unit of Work

Pupils will be taught...

Overall Learning Outcomes (Endpoints)

Children can:

- Dribble the ball with their feet, keeping it under control against a defender
- Change direction with the ball whilst moving against a defender
- Turn/move away from the pressure with the ball under control
- Perform different turns with the ball in all directions and understand where to use them
- Understand the ABCs of shooting (Angle, Balance, Contact)
- Play small games following the rules provided
- Put into practice the techniques shown

Learning Objective

Learning Outcomes

- 1 To dribble a ball using different surfaces of the foot whilst up against a defender**

Children can:

- Dribble the ball with their feet, keeping it under control
- Turn with the ball using different surfaces of the foot
- Move the ball away from the defender whilst keeping it under control
- Understand to keep their knee bent when changing direction, to be able to push away with speed

- 2 To pass the ball over a short distance**

Children can:

- Understand where they need to contact the ball to pass it correctly
- Know how to stand and approach the ball to pass it
- Aim a pass at a partner over a short distance

- 3 To understand the role of the defender**

Children can:

- Know how to stand when defending
- Close down the attacker and try to win the ball
- Show the opponent in the direction you want them to go
- Use individual decision making – recognise when to try and win the ball and when to hold up the play or force the opponent into a certain part of the pitch

- 4 To shoot the ball towards a target using the correct technique**

Children can:

- Know how to stand and approach the ball to shoot correctly
- Understand the ABCs of shooting (Angle, Balance, Contact)
- Understand how to hit the ball, and where to aim
- Choose the type of shot: Power, placed, lobbed, chipped, curled, outside of boot, inside of boot, laces

- 5 To understand the basic rules of football**

Children can:

- Play small games following the rules provided
- Put into practice the techniques shown
- Understand when and where certain techniques need to be used – dribble, pass or shoot

- 6 To play small-sided games using the techniques shown throughout**

Children can:

- Play small games following the rules provided
- Put into practice the techniques shown
- Understand when and where certain techniques need to be used – dribble, pass or shoot

Assessment Mark

Requirements

Working Towards

- Use fundamental movements (Jog, jump, hop, balance, skip, side to side, change of direction)
- Can perform a variety of passes, dribble/run with a ball and aim at a target (Unopposed)
- Retain key information

On Target

- Can perform a range of passes against a defender
- Can dribble/run with a ball confidently using the correct techniques against a defender
- Use correct technique when aiming at a target against a defender
- Can consistently receive and control a ball against a defender

Above Target

- Can perform a range of passes in a game situation (Small sided games, e.g. 2v2 or 3v3, etc.)
- Can dribble/run with a ball confidently in a game situation
- Use correct technique when aiming at a target in a game situation
- Can consistently receive and control a ball in a game situation
- Consistently demonstrate an understanding of spatial awareness
- Effectively apply some elements of strategy and tactics

Excelling

- Competes/demonstrates an ability to compete at an elite level
- Consistently demonstrates leadership qualities to provide strategy and tactics in game situations for teammates to succeed
- Effectively use spatial awareness to achieve success in game situations
- Analyse skills and techniques to modify and improve performance

To be **ON TARGET**, pupils must achieve all bullet points from **WORKING TOWARDS** and at least 3 bullet points from **ON TARGET**.

To be working **ABOVE TARGET**, pupils must achieve all points from **WORKING TOWARDS** and **ON TARGET** as well as at least 3 bullet points from **ABOVE TARGET**.

To achieve **EXCELLING**, pupils must achieve all bullet points from **WORKING TOWARDS**, **ON TARGET** and **ABOVE TARGET** as well as at least 3 bullet points from **EXCELLING**.