

PLAYING

EDSTART

Year 2 - Fundamental Movement Skills Object Control - Unit of Work

Pupils will be taught...

Overall Learning Outcomes (Endpoints)

Children can:

- **Perform basic skills of rolling, striking, kicking, catching and gathering skills with more confidence**
- **Show awareness of teammates and opponents when playing games**
- **Apply skills in a variety of simple games**
- **Make choices about appropriate targets, space and equipment**
- **Use a variety of simple tactics**
- **Understand that games can be different and know whether they need to throw, catch or kick the ball**
- **Work well with partners and in small groups to improve skills**

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Learning Objective

Learning Outcomes

1 To roll a ball back and forth with a partner using the correct technique

Children can:

- Throw the correct way to roll a ball
- Understand how to get low to the ground when rolling a ball
- Get into line with the ball and be able to receive it

2 To throw and catch underarm and overarm using a variety of equipment using the correct techniques

Children can:

- Throw a ball/beanbag underarm with some accuracy
- Throw a ball/beanbag overarm with some accuracy
- Perform a range of rolling, throwing, catching, and gathering skills, with control

3 To kick a ball to a moving target over various distances

Children can:

- Understand their leg action whilst kicking the ball
- Kick a ball along the floor using their left and right feet to a variety of targets
- Recognise whether they need to kick the ball to the target

4 To show control and accuracy with the basic actions of throwing, rolling and kicking a ball

Children can:

- Be aware that the further away the target, the harder they need to throw or kick the ball
- Track balls and other equipment, moving in line to collect them and understand when a ball is at the top of its bounce/flight
- Throw and kick a ball in a variety of ways, depending on the game

5 To understand the difference in a variety of games using throwing and kicking tactics/rules

Children can:

- Understand that games can be different
- Understand basic rules of the games and the boundaries set in place

6 To select various pieces of equipment and come up with and play small multi skilled games

Children can:

- Know what equipment can be used for to create multi skilled games
- Organise small games and play to set rules they have created
- Play small games using the skills learnt throughout the term
- Understand basic rules of games, and can follow them

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Assessment Mark

Requirements

Working Towards

- Understand basic rules
- Retain key information
- Use fundamental movements (Jog, jump, hop, balance, skip, side to side, change of direction)

On Target

- Can emulate actions and movements when demonstrated by the coach/teacher
- Can perform a range of movements (Jogging, skipping, jumping, side stepping, etc.)
- Can listen to and follow commands
- Can utilise space, avoiding other pupils and equipment
- Can pick up and put down objects with ease and accuracy
- Can use basic throwing techniques

Above Target

- Utilises space in order to achieve success
- Can identify changes in their own body as an effect of exercise
- Can use basic throwing techniques to hit large targets
- Children can recognise whether they need to throw or kick the ball to the target

To be **ON TARGET**, pupils must achieve all bullet points from **WORKING TOWARDS** and at least 3 bullet points from **ON TARGET**.

To be working **ABOVE TARGET**, pupils must achieve all points from **WORKING TOWARDS** and **ON TARGET** as well as at least 3 bullet points from **ABOVE TARGET**.