

PLAYING

EDSTART

EYFS - Intro to Games

Unit of Work

Pupils will be taught...

Overall Learning Outcomes (Endpoints)

Children can:

- **Dribble the ball with their feet, keeping it under control**
- **Dribble a ball with their hands in a stationary position**
- **Use basic underarm rolling and throwing skills**
- **Intercept, retrieve and stop a bean bag or medium sized ball with some consistency**
- **Track balls and other equipment, moving in line to collect them and understand when a ball is at the top of its bounce**
- **Throw and kick a ball in a variety of ways, depending on the game**
- **Understand the difference between rolling, bouncing and throwing**
- **Develop confidence, competence, precision and accuracy when engaging in activities that involve a ball**
- **Watch the flight/path of an object and know what equipment can be used for to further develop and refine a range of ball skills including: throwing, catching, kicking, passing, batting, and aiming**

Learning Objective

Learning Outcomes

1 To bounce and catch a small/medium sized ball

Children can:

- Bounce the ball and catch it with two hands
- Watch the flight of the ball and meet it with their hands

2 To reinforce the skills of throwing underarm and overarm

Children can:

- Sometimes catch a beanbag and/or a medium sized ball
- Stand correctly whilst throwing a ball underarm
- Throw a ball underarm with one hand
- Understand their arm action whilst throwing the ball
- Intercept/stop a beanbag whilst in flight

3 To introduce the skills of kicking a ball

Children can:

- Stand correctly when kicking a ball
- Understand their leg action whilst kicking the ball
- Kick a ball along the floor using their left and right legs

4 To throw and kick a ball to a stationary target over various distances

Children can:

- Be aware that the further the target the harder they need to throw or kick the ball
- Recognise whether they need to throw or kick the ball to the target

5 To show control and accuracy with the basic actions of throwing, rolling and kicking a ball

Children can:

- Understand their arm action whilst rolling a ball
- Roll a ball using two hands
- Track balls and other equipment, moving in line to collect them and understand when a ball is at the top of its bounce
- Throw and kick a ball in a variety of ways, depending on the game

6 To understand the difference in a variety of games using throwing and kicking tactics/rules

Children can:

- Understand that games can be different
- Understand basic rules of the games and the boundaries set in place

Nursery

Assessment Mark Requirements

Working Towards

- Retain key information
- Gradually gain control of their whole body through continual practice of large movements, such as waving, kicking, rolling, crawling and walking
- Enjoy starting to kick, throw and catch balls

On Target

- Use fundamental movements (Jog, jump, hop, balance, skip, side to side, change of direction)
- Match their developing physical skills to tasks and activities in the setting
- Go up steps and stairs, or climb up apparatus, using alternate feet
- Start taking part in some group activities which they can make up for themselves, or in teams
- Continue to develop their movement, balancing, riding (Scooters, trikes and bikes) and ball skills

Above Target

- Revise and refine the fundamental movement skills they have already acquired: Rolling, crawling, walking, jumping, running, hopping, skipping, climbing
- Can listen to and follow commands
- Can utilise space, avoiding other pupils and equipment
- Combine different movements with ease and fluency
- Can identify changes in their own body as an effect of exercise

To be **ON TARGET**, pupils must achieve all bullet points from **WORKING TOWARDS** and at least 3 bullet points from **ON TARGET**.

To be working **ABOVE TARGET**, pupils must achieve all points from **WORKING TOWARDS** and **ON TARGET** as well as at least 3 bullet points from **ABOVE TARGET**.

Reception

Assessment Mark Requirements

Working Towards

- Retain key information
- Use fundamental movements (Jog, jump, hop, balance, skip, side to side, change of direction)
- Skip, hop, stand on one leg and hold a pose for a game like musical statues
- Increasingly be able to use and remember sequences and patterns of movements which are related to music and rhythm

On Target

- Revise and refine the fundamental movement skills they have already acquired: Rolling, crawling, walking, jumping, running, hopping, skipping, climbing
- Can listen to and follow commands
- Can utilise space, avoiding other pupils and equipment
- Combine different movements with ease and fluency
- Progress towards a more fluent style of moving, with developing control and grace
- Develop the overall body strength, coordination, balance and agility needed to engage successfully with future physical education sessions and other physical disciplines

Above Target

- Negotiate space and obstacles safely, with consideration for themselves and others
- Demonstrate strength, balance and coordination when playing
- Can adapt changes in direction and speed in varied situations
- Further develop and refine a range of ball skills including: Throwing, catching, kicking, passing, batting, and aiming
- Develop confidence, competence, precision and accuracy when engaging in activities that involve a ball

To be **ON TARGET**, pupils must achieve all bullet points from **WORKING TOWARDS** and at least 3 bullet points from **ON TARGET**.

To be working **ABOVE TARGET**, pupils must achieve all points from **WORKING TOWARDS** and **ON TARGET** as well as at least 3 bullet points from **ABOVE TARGET**.