

# COMPETING EDSTART

## Year 1 - Intro to Games Unit of Work

**Pupils will be taught...**

### Overall Learning Outcomes (Endpoints)

---

#### **Children can:**

- Understand the difference between rolling, bouncing and throwing
- Dribble the ball with their feet, keeping it under control
- Dribble a ball with their hands in small game situations
- Pass the ball over a short distance using a variety of techniques
- Use their bodies to protect the ball against the defender
- Dodge a defender using a variety of different techniques
- Know what technique is needed depending on the game and/or ball
- Understand basic rules of games and can follow them

### Learning Objective

### Learning Outcomes

- 1 To dribble a ball using their feet in several small competitive games**

**Children can:**

- Dribble the ball with their feet, keeping it under control
- Move in a variety of directions whilst keeping the ball under control

- 2 To introduce turning and changing direction whilst dribbling a ball with their feet**

**Children can:**

- Change directions with the ball whilst moving
- Turn with the ball using different surfaces of the foot
- Turn in different directions whilst keeping the ball under control

- 3 To dribble a ball using their hands against an opponent**

**Children can:**

- Dribble a ball with their hands in a stationary position
- Understand how they need to bounce the ball to keep control
- Play against an opponent and understand how to keep the ball under control
- Use their bodies to protect the ball against the defender

- 4 To move with a ball using a variety of techniques against an opponent**

**Children can:**

- Play against an opponent and understand how to keep the ball under control
- Know what technique is needed depending on the game and/or ball
- Know what equipment can be used for to create multi skilled games

- 5 To introduce and develop different types of passing**

**Children can:**

- Chest pass the ball to a partner
- Cushion the ball into their chest when catching
- Be introduced to different passes including the overarm and bounce passes

- 6 To play small sided games using the techniques learnt**

**Children can:**

- Play small sided games using the skills learnt throughout the term
- Dodge and avoid players on the opposite teams
- Understand basic rules of games and can follow them

### Assessment Mark

### Requirements

#### Working Towards

- Understand basic rules
- Retain key information
- Use fundamental movements (Jog, jump, hop, balance, skip, side to side, change of direction)

#### On Target

- Can emulate actions and movements when demonstrated by the coach/teacher
- Can perform a range of movements (Jogging, skipping, jumping, side stepping, etc.)
- Can listen to and follow commands
- Can utilise space, avoiding other pupils and equipment
- Can pick up and put down objects with ease and accuracy
- Can use basic throwing techniques

#### Above Target

- Utilises space in order to achieve success
- Can identify changes in their own body as an effect of exercise
- Can use basic throwing techniques to hit large targets
- Children can recognise whether they need to throw or kick the ball to the target

To be **ON TARGET**, pupils must achieve all bullet points from **WORKING TOWARDS** and at least 3 bullet points from **ON TARGET**.

To be working **ABOVE TARGET**, pupils must achieve all points from **WORKING TOWARDS** and **ON TARGET** as well as at least 3 bullet points from **ABOVE TARGET**.