

COMPETING

EDSTART

Year 5 - Basketball

Unit of Work

Pupils will be taught...

Overall Learning Outcomes (Endpoints)

Children can:

- Develop a broader range of techniques and skills for attacking and defending
- Pass, dribble and shoot with control in games
- Identify and use tactics to help the team keep the ball and advance it
- Mark opponents and help each other in defence
- Apply basic principles of team play to keep possession of the ball
- Play effectively as part of a team
- Pick out parts of a performance that could be improved and suggest ideas and practices to make them better

Year 5 - Basketball

Unit of Work

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Learning Objective

Learning Outcomes

1 To dribble a basketball under control whilst on the move and under pressure from a defender

Children can:

- Dribble the ball under control with both hands
- Understand when they need to dribble, and when they need to pass - keeping possession
- Bend their knees slightly and keep the ball moving at waist height
- Understand the term of 'travelling' and 'double dribble'

2 To work on the footwork needed in basketball

Children can:

- Pivot on one foot and move into a direction where they can pass the ball
- Understand the rules regarding footwork faults

3 To pass accurately using the chest pass

Children can:

- Chest pass the ball to a partner over a variety of distances
- Cushion the ball into their chest when catching

4 To pass a basketball under control using different techniques

Children can:

- Pass the ball using the chest and bounce passes
- Understand when to use certain types of pass to keep possession
- Know when to pass and when to dribble

5 To shoot a basketball using the set shot

Children can:

- Know how to stand and hold the ball before shooting
- Understand what a set shot is
- Understand the acronym of BEEF (Balance, Elbow under the ball, Eyes on the target, Follow through)

6 To play small-sided games and follow the rules of the game

Children can:

- Identify and use tactics to help the team keep the ball and advance it forward
- Understand the rules and know how to start and restart the game
- Pass, dribble and shoot with control in a variety of games

Assessment Mark	Requirements
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Working Towards

- Use fundamental movements (Jog, jump, hop, balance, skip, side to side, change of direction)
- Can perform a variety of passes, dribble/run with a ball and aim at a target (Unopposed)
- Retain key information

On Target

- Can perform a range of passes against a defender
- Can dribble/run with a ball confidently using the correct techniques against a defender
- Use correct technique when aiming at a target against a defender
- Can consistently receive and control a ball against a defender

Above Target

- Can perform a range of passes in a game situation (Small sided games, e.g. 2v2 or 3v3, etc.)
- Can dribble with a ball confidently in a game situation
- Use correct technique when aiming at a target in a game situation
- Can consistently receive and control a ball in a game situation
- Consistently demonstrate an understanding of spatial awareness
- Effectively apply some elements of strategy and tactics

Excelling

- Competes/demonstrates an ability to compete at an elite level
- Consistently demonstrates leadership qualities to provide strategy and tactics in game situations for teammates to succeed
- Effectively use spatial awareness to achieve success in game situations
- Analyse skills and techniques to modify and improve performance

To be **ON TARGET**, pupils must achieve all bullet points from **WORKING TOWARDS** and at least 3 bullet points from **ON TARGET**.

To be working **ABOVE TARGET**, pupils must achieve all points from **WORKING TOWARDS** and **ON TARGET** as well as at least 3 bullet points from **ABOVE TARGET**.

To achieve **EXCELLING**, pupils must achieve all bullet points from **WORKING TOWARDS**, **ON TARGET** and **ABOVE TARGET** as well as at least 3 bullet points from **EXCELLING**.