

MOVING EDSTART

EYFS - FMS Locomotor Skills Unit of Work - Nursery

Pupils will be taught...

Overall Learning Outcomes (Endpoints)

Children can:

- travel confidently in a variety of ways including running, hopping, jumping, crawling and balancing.
- move safely into spaces whilst showing awareness of equipment and other children around them.
- stop, start, change speed and direction with increasing control during movement activities.
- negotiate obstacles and pathways safely using different locomotor movements.
- carry and use equipment whilst moving with balance and coordination.
- apply movement skills during simple chasing, racing and team games.
- work cooperatively with others by taking turns, sharing space and following instructions.
- talk about how they move and show confidence when exploring different physical challenges.

Learning Objective

Learning Outcomes

1 To be able to move safely at different speeds and levels whilst stopping and starting under control.

Children can:

- move safely into spaces.
- travel in different ways.
- stop and start safely.
- move at different speeds.

2 To be able to move safely whilst carrying and using different equipment.

Children can:

- move safely with equipment.
- stop and start carefully.
- change speed and direction.
- carry equipment correctly.

3 To be able to move around using different locomotor techniques.

Children can:

- move in different ways.
- balance safely.
- negotiate obstacles.
- move carefully around others.

4 To be able to walk, run, stop, and start following different commands.

Children can:

- follow movement commands.
- stop and start safely.
- copy movements.
- move around others safely.

5 To be able to negotiate space successfully during racing and chasing games.

Children can:

- avoid obstacles safely.
- change direction quickly.
- understand simple racing games.
- move safely around others.

6 To be able to play small team games involving different locomotor movements.

Children can:

- jump and land safely.
- move using different techniques.
- play small games fairly.
- work with others.

Assessment Mark Requirements

**Working
Towards**

- Can join in with movement activities with support and encouragement.
- Beginning to travel in different ways but may need reminders to stay in control.
- Attempts simple changes of speed or direction during activities.
- Needs support to use space safely and work alongside others.

On Target

- Can travel confidently in different ways using a range of locomotor movements.
- Can stop, start, change direction and move at different speeds with control.
- Can negotiate simple obstacles and move safely with equipment.
- Follows instructions, shares space well and participates positively with others.

**Above
Target**

- Can perform a wide range of locomotor movements with good coordination and control.
- Can adapt movement, speed and direction confidently during games and challenges.
- Can move safely around obstacles and others with strong spatial awareness.
- Shows confidence, resilience and positive teamwork throughout activities.

Excelling

- Can combine locomotor skills fluently and independently across a range of physical challenges and games.
- Can move with excellent control, balance and awareness of space at different speeds and levels.
- Can confidently apply movement skills creatively in obstacle courses, chasing games and team tasks.
- Leads by example through teamwork, encouragement, resilience and reflection on learning.

To be **ON TARGET**, pupils must achieve all bullet points from **WORKING TOWARDS** and at least 3 bullet points from **ON TARGET**.

To be working **ABOVE TARGET**, pupils must achieve all points from **WORKING TOWARDS** and **ON TARGET** as well as at least 3 bullet points from **ABOVE TARGET**.

To achieve **EXCELLING**, pupils must achieve all bullet points from **WORKING TOWARDS**, **ON TARGET** and **ABOVE TARGET** as well as at least 3 bullet points from **EXCELLING**.