

COMPETING EDSTART

EYFS - Sports Day Events Unit of Work - Nursery

Pupils will be taught...

Overall Learning Outcomes (Endpoints)

Children can:

- run confidently and safely using different speeds and directions during races and games.
- stop, start and change direction with control whilst moving around space.
- jump forwards and land safely with balance and control.
- throw and roll equipment towards targets with increasing accuracy.
- travel through obstacle courses using jumping, crawling, balancing and dodging movements.
- take part in simple races, relays and sports day activities using a range of physical skills.
- work cooperatively with others by taking turns, encouraging teammates and following simple rules.
- talk about the skills they have practised and show confidence when taking part in physical challenges and team events.

Learning Objective

Learning Outcomes

1 To be able to run, stop, and change direction safely during simple races and movement games.

- Children can:**
- move safely around the space.
 - stop and start quickly.
 - change direction safely.
 - run at different speeds.

2 To be able to throw and roll equipment towards targets.

- Children can:**
- throw safely.
 - aim towards targets.
 - roll equipment with control.
 - take turns during activities.

3 To be able to move through obstacles using jumping, crawling, balancing, and dodging.

- Children can:**
- jump safely.
 - crawl through spaces.
 - balance carefully.
 - move around obstacles.

4 To be able to jump forwards for distance and land safely.

- Children can:**
- jump forwards with two feet.
 - land safely and balance.
 - bend knees when jumping.
 - try to improve their jumps.

5 To be able to race in teams and follow relay instructions.

- Children can:**
- race in teams.
 - pass equipment safely.
 - follow relay rules.
 - take turns fairly.

6 To be able to take part in a Nursery Sports Day using the skills learnt.

- Children can:**
- take part in different events.
 - use running, jumping, and throwing skills.
 - follow rules safely.
 - celebrate effort and teamwork.

Assessment Mark Requirements

Working Towards

- Can join in with running, jumping and throwing activities with support and encouragement.
- Beginning to move with control but may need reminders about balance, stopping safely or using space.
- Attempts simple athletic movements and activities with growing confidence.
- Needs support to take turns, follow rules and work with others during games and races.

On Target

- Can run, jump and throw with control during simple activities, races and games.
- Can stop, start, change direction and land safely with growing coordination.
- Can take part in obstacle courses, relays and sports day challenges with confidence.
- Follows instructions, takes turns and works positively with others during activities.

Above Target

- Can perform a range of athletic movements with good control, balance and coordination.
- Can adapt speed, direction, jumping and throwing actions confidently during challenges.
- Can apply running, jumping and throwing skills successfully across races, relays and obstacle activities.
- Shows confidence, resilience and strong teamwork whilst encouraging others.

Excelling

- Can combine running, jumping and throwing skills fluently and independently across a range of athletic activities.
- Can move with excellent control, coordination, balance and awareness of space.
- Can confidently apply physical skills during sports day events, relays and challenge activities.
- Leads by example through teamwork, encouragement, resilience and reflection on learning.

To be **ON TARGET**, pupils must achieve all bullet points from **WORKING TOWARDS** and at least 3 bullet points from **ON TARGET**.

To be working **ABOVE TARGET**, pupils must achieve all points from **WORKING TOWARDS** and **ON TARGET** as well as at least 3 bullet points from **ABOVE TARGET**.

To achieve **EXCELLING**, pupils must achieve all bullet points from **WORKING TOWARDS**, **ON TARGET** and **ABOVE TARGET** as well as at least 3 bullet points from **EXCELLING**.