

COMPETING EDSTART

EYFS - Intro to Games Unit of Work - Nursery

Pupils will be taught...

Overall Learning Outcomes (Endpoints)

Children can:

- move safely and confidently using a range of actions including walking, running, jumping, dodging and balancing.
- stop, start, change speed and direction in response to instructions and games.
- travel safely with and without equipment whilst showing awareness of space and others.
- control simple equipment through rolling, carrying, throwing, catching and kicking activities.
- apply movement skills during simple games, relays and physical challenges.
- find and move into space whilst avoiding others safely during activities.
- work cooperatively with others by taking turns, sharing equipment and following simple game rules.
- talk about the movements and skills they have practised and show

Learning Objective

Learning Outcomes

1 To be able to move safely using stop, go, and direction commands during simple games.

Children can:

- move safely around a space.
- stop and start using simple commands.
- find space away from others.
- follow simple game rules.

2 To be able to move safely whilst carrying and using simple equipment.

Children can:

- carry equipment safely.
- move with control.
- change direction safely.
- follow simple instructions.

3 To be able to move with a ball using feet and hands.

Children can:

- move with a ball safely.
- stop a ball using hands or feet.
- keep the ball close.
- follow game rules.

4 To be able to dodge, change direction, and move into space.

Children can:

- dodge others safely.
- change direction quickly.
- move into space.
- follow game rules.

5 To be able to roll, throw, catch, and aim using simple equipment.

Children can:

- roll and throw safely.
- catch with two hands.
- aim towards targets.
- take turns.

6 To be able to play simple games using the skills learnt.

Children can:

- play simple games.
- follow rules.
- move safely in teams.
- use skills learnt during lessons.

Assessment Mark Requirements

**Working
Towards**

- Can join in with movement and games activities with support and encouragement.
- Beginning to move in different ways but may need reminders to stay balanced and in control.
- Attempts to use equipment and respond to instructions during activities.
- Needs support to use space safely, take turns and work alongside others.

On Target

- Can move confidently in different ways using control, balance and coordination.
- Can stop, start, change direction and travel safely with and without equipment.
- Can use simple equipment successfully during games and physical challenges.
- Follows instructions, takes turns and works positively with others during activities.

**Above
Target**

- Can perform a wide range of movements with good control, coordination and spatial awareness.
- Can adapt speed, direction and movement confidently during games and challenges.
- Can apply movement and object control skills successfully across different activities.
- Shows confidence, resilience and strong teamwork whilst supporting others positively.

Excelling

- Can combine movement and object control skills fluently and independently across a range of games and challenges.
- Can move with excellent control, balance, coordination and awareness of space.
- Can confidently select and apply appropriate skills to different activities and game situations.
- Leads by example through teamwork, encouragement, confidence and reflection on learning.

To be **ON TARGET**, pupils must achieve all bullet points from **WORKING TOWARDS** and at least 3 bullet points from **ON TARGET**.

To be working **ABOVE TARGET**, pupils must achieve all points from **WORKING TOWARDS** and **ON TARGET** as well as at least 3 bullet points from **ABOVE TARGET**.

To achieve **EXCELLING**, pupils must achieve all bullet points from **WORKING TOWARDS**, **ON TARGET** and **ABOVE TARGET** as well as at least 3 bullet points from **EXCELLING**.