



### Design Technology Curriculum Overview

DT	Autumn	Spring	Summer
<b>Nursery</b>	<b>Modelling</b> Hibernation Boxes	<b>Structure</b> Easter Egg decoration	<b>Food Technology</b> Rainbow salad
<b>EYFS</b>	<b>Modelling</b> Clay animals.	<b>Structures</b> Boats- Junk Modelling	<b>Textiles</b> Bookmarks
<b>Year 1</b>	<b>Food technology</b> Smoothies	<b>Textiles</b> Making a toy puppet	<b>Mechanisms</b> Wheels and axels
<b>Year 2</b>	<b>Mechanisms</b> Ferris wheels	<b>Structures</b> Baby bears chair	<b>Food technology</b> Balance diet
<b>Year 3</b>	<b>Mechanisms</b> Pneumatic toys	<b>Textiles</b> Cross stitch and applique Cushions	<b>Structures</b> Castles
<b>Year 4</b>	<b>Food technology</b> Eating seasonally	<b>Textiles</b> Book Covers- Fastenings	<b>Electrical systems</b> Torches Design an illuminated product to advertise
<b>Year 5</b>	<b>Structures</b> Bridges	<b>Mechanical systems-</b> Slingshot cars	<b>Digital world</b> Monitoring devices
<b>Year 6</b>	<b>Food Technology</b> Come dine with me- design a balanced	<b>Textiles</b> Stuffed toys	<b>Electrical systems</b> Steady hand games
<b>Food Technology</b> <b>Structures-</b> <b>Textiles</b> <b>Electrical Systems</b> <b>Digital World</b> <b>Mechanisms</b>			