

Trip Tier Criteria: OUTLINE						Example: Nepal		
<b>5 Factors:</b>		<b>POINTS:</b>	<b>Point System:</b>		(1-10 scale = 1 being the easiest & 10 being the hardest)			
			Beginner = < 30 points		<b>#1 Spiritual Maturity:</b>			
			Intermediate = < 50 points		- Christian foundation 1 point <input type="checkbox"/>			
			Advanced = > 50 points		- Peaceful non-christian 5 points <input type="checkbox"/>			
<b>#1 Spiritual Maturity:</b>					- Hostile non-christian 10 points <input checked="" type="checkbox"/>			
	- Christian Foundation	1 point						
	- Peaceful non-christian	5 points						
	- Hostile non-christian	10 points						
<b>#2 Physical Intensity:</b>					<b>#2 Physical Intensity:</b>			
	- Travel Time				<b>- Travel Time</b>			
	< 8hrs	1 point			< 8 hrs 1 point <input type="checkbox"/>			
	< 16hrs	5 points			< 16 hrs 5 points <input type="checkbox"/>			
	> 16hrs	10 points			> 16 hrs 10 points <input checked="" type="checkbox"/>			
	- Food	1 - 10pt scale			<b>- Food</b> 1 - 10 scale 5			
	- Accomodations	1 - 10pt scale			<b>- Accomodations</b> 1 - 10 scale 4			
	- Terrain / Climate	1 - 10pt scale			<b>- Terrain / Climate</b> 1 - 10 scale 8			
	- Culture	1 - 10pt scale			<b>- Culture</b> 1 - 10 scale 5			
<b>#3 Cost:</b>					<b>#3 Cost:</b>			
	< \$1,500	1 point			< \$1,500 1 point <input type="checkbox"/>			
	< \$2,500	5 points			< \$2,500 5 points <input type="checkbox"/>			
	< \$3,500	10 points			< \$3,500 10 points <input checked="" type="checkbox"/>			
<b>#4 Country Safety:</b>					<b>#4 Country Safety:</b>			
		1 - 10pt scale			1 - 10 scale 5			
<b>#5 Gospel Receptiveness</b>					<b>#5 Gospel Receptiveness:</b>			
		1 - 10pt scale			1 - 10 scale 7			
					<b>Total Points: 64</b>			
					< 30 points = Beginner <input type="checkbox"/>			
					< 50 points = Intermediate <input type="checkbox"/>			
					> 50 points = Advanced <input checked="" type="checkbox"/>			