

Hey! My name is

# IVAN KIREV

UI/UX Designer

Webflow Developer



## PROFILE

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I'm an outgoing and driven designer who is always looking for ways to grow, learn, and improve at whatever it is I am doing.

## EXPERIENCE

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### Creative Corner Studio

Dec 2023 - Present

#### UI/UX Designer / Webflow Developer

I work on the full website creation process - from user research and wireframes to complete UI design and Webflow development. Some of the skills that I learned while working at Creative Corner are as follows:

- Lead web projects from concept to launch, including discovery, moodboards, branding, wireframing, UI design, and development.
- Turn business goals into intuitive, user-centered digital experiences through UX and visual design.
- Create and maintain scalable design systems that ensure consistency and efficiency.
- Collaborate with stakeholders to shape project vision and deliver successful outcomes.
- Design and develop responsive, production-ready websites in Webflow.

### Nexo

Jan 2022 - Apr 2023

#### Customer Support Specialist

I supported customers by answering questions, solving issues, and providing clear guidance about Nexo's products and services.

- Provided real-time customer support via live chat, delivering timely and effective solutions in a fast-paced environment.

## EDUCATION

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### Telerik Academy

Mar 2023 - Jun 2023

#### UI/UX Upskill Course

Applied the end-to-end UX design process, conducting user research and validation activities, translating insights into wireframes and high-fidelity interfaces, and iterating designs through usability testing before presenting the final solution.

- Conducted user interviews and synthesized findings into insights.
- Performed market and competitor research to identify opportunities and best practices.
- Defined user needs, pain points, and key product requirements.
- Developed user flows and information architecture.
- Designed high-fidelity UI screens and interactive prototypes.

### Plovdiv University

Sep 2017 - Jun 2022

#### Software Engineering

Studied core software engineering principles and developed a strong foundation in programming concepts, algorithms, and problem-solving.

- Learned the fundamentals of programming and object-oriented principles.
- Studied algorithms, data structures, and problem-solving techniques.
- Gained understanding of software development life cycles and engineering practices.
- Worked with databases and software architecture concepts.

## CONTACTS

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 [ivankirev.com](http://ivankirev.com)

 [linkedin.com/in/ivan-kirev](https://www.linkedin.com/in/ivan-kirev)

 [kenny.kirev@gmail.com](mailto:kenny.kirev@gmail.com)

 +359 887323960

 Plovdiv/Sofia, Bulgaria

## CORE SKILLS

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 Figma

 Webflow

 Adobe Creative Suite

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