



CHEER AMERICA CHAMPIONSHIPS
SCHOOL GAME DAY CHEER
2026-2027



CROWD LEADING	MAX SCORE	ACTUAL SCORE
GAME DAY SITUATION - <i>Proper response to game day situational cue; leadership effectiveness</i>	5	
GAME DAY MATERIAL - <i>Proper use of material relevant to game day environment</i>	5	
CROWD EFFECTIVENESS AND APPEAL - <i>Voice, pace, flow, energy, leadership of and connection to crowd; crowd coverage and spacing</i>	10	
MOTION TECHNIQUE - <i>Technique, sharpness, placement, and synchronization</i>	10	
PROPER USE OF SKILLS - <i>Choice and timing of stunts, jumps, and/or tumbling to lead the crowd</i>	5	
EXECUTION OF SKILLS - <i>Technique, stability of stunts, jumps, and/or tumbling to lead the crowd; synchronization and spacing</i>	5	
CROWD LEADING TOOLS - <i>Proper use of signs, poms, megaphones, and flags</i>	5	
TOTAL (Crowd Leading)	50	

BAND CHANT	MAX SCORE	ACTUAL SCORE
VISUAL APPEAL - <i>Level changes, ripples, and spacing</i>	5	
CROWD EFFECTIVENESS - <i>Energy, connection to and leadership of the crowd, crowd coverage and spacing</i>	5	
CROWD LEADING TOOLS - <i>Proper use of signs, poms, megaphones, and/or flags</i>	5	
MOTION TECHNIQUE - <i>Technique, placement, sharpness, and synchronization</i>	5	
FIGHT SONG	MAX SCORE	ACTUAL SCORE
GAME DAY MATERIAL - <i>Proper use of material relevant to game day environment</i>	5	
CROWD EFFECTIVENESS - <i>Energy, connection to and leadership of the crowd, crowd coverage and spacing</i>	5	
CROWD LEADING TOOLS - <i>Proper use of motions, signs, poms, megaphones, and/or flags</i>	5	
MOTION TECHNIQUE - <i>Technique, placement and sharpness</i>	5	
EXECUTION OF INCORPORATED SKILLS - <i>Technique, form, and stability of stunts, jumps and/or tumbling to lead the crowd</i>	5	
SYNCHRONIZATION - <i>Uniformity of movement throughout routine</i>	5	
TOTAL	50	

TOTAL POSSIBLE SCORE	100	
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