



Cheer America Game Day Details

The game day divisions will focus on traditional crowd leading skills, and must include band chant, situational chant, cheer and traditional fight song dance. Routines should include (but are not limited to) signs, poms, flags and megaphones.

- *This division will utilize **UIL** & NFHS Scoring and Rules.*
 - *The announcer will call out an offense or defense prompt after the band chant.*
- Routine max time: 3 Minutes***

SITUATIONAL CALL OUTS

Following the Band Chant section of the performance Cheer America's announcer will make one of the following announcements to indicate Offense or Defense.

OFFENSE

- "And that's another (team)- **FIRST DOWN.**"
- "The (team) keeps the drive alive with that **FIRST DOWN** play."
- "What a catch (or run)! That sets up the (team) to **SCORE.**"
- "The (team) takes control of the ball on their own 25-yard line."
- "It's 1st and 10 for the (team)."
- "It's a close game and the (team) are driving down the field for a **SCORE.**"
- "We're down to the final minute, the (team) needs a **TOUCHDOWN** for the win"
- "Pass complete to #7 for another (team) -**FIRST DOWN**"
- "That run results in another (team) - **FIRST DOWN**"

DEFENSE

- "The (team) needs to make a **STOP** to seal the win."
- "It's 3rd down and the (team) needs to make a big **STOP.**"
- "After that turnover, the (team) needs to make a big **STOP.**"
- "The (team) needs a big **STOP** here, Let's Hold 'Em!"
- "Our opponent has the ball and it's up to the (team) to **STOP** them"
- "That will bring 4th down and short, the (team) needs a stop."

For more details about scoring refer to the scoresheet.