PHONICS

Teacher Use

Phonics primarily involves teaching letter and sound correspondence, the link between graphemes (individual letters or letter patterns) and speech sounds (also called phonemes). Because phonics involves letters and letter patterns, it differs from phonological and phonemic awareness (since phonological and phonemic awareness are auditory skills focused solely on sounds). Phonics is sometimes referred to as the "code" of the English language and often targets common sound patterns, word parts, and expectancies. Phonics also involves applying the sounds and code of English to decoding (reading) and encoding (spelling) words.

"POW Sound Game," can be used to practice and strengthen foundational literacy skills that are necessary to become a proficient decoder.

Sound cards and POW cards are included in this resource.

This resource can be used in literacy stations, small group instruction, or reading intervention.

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Directions:

Use as many cards from the set appropriate for the student. Students can play individually, in pairs, or in a group.

Shuffle cards and place cards in a deck face down. Each player will takes turns taking a card from the deck and then saying the sound on the card. If the player is able to read the card, the player will keep the card. If the player does not read the card correctly he/she will receive help reading the card then place the card back in the deck on the bottom of the pile.

If a player picks up POW! from the deck, the player will lose all cards, and place their cards on the bottom of the deck.

The player with the most cards at the end of the game wins.

a

b

c

d

e

f

g

h

i

j

k

l

m

n

o

p

qu

r

s

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v

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th

th


POW!


POW!


POW!


POW!


POW!


POW!


POW!


POW!


POW!


POW!


POW!


POW!