



OFFICIAL EVENT-RULEBOOK BOSSART-CHAMPIONSHIP

The following rulebook is valid for:

- **Kickboxing K1 Rules**
- **Muaythai**
- **Oriental Boxing**

This rulebook is an independent promoter rulebook. It follows international professional standards in kickboxing and Muay Thai but is not affiliated with any federation.

By participating, fighters, coaches, officials, and teams acknowledge this rulebook as binding.

Judges, referees, and supervisors act exclusively on behalf of BAC. Regardless of their affiliation with other federations or organizations, they are obligated to apply and enforce only this BAC rulebook. Deviating rulebooks, interpretations, or federation guidelines do not apply.

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1. Objectives & Scope

This set of rules serves the purpose of:

- sporting and fair conduct of the event
- Athlete safety
- clear rules and division of tasks
- transparent evaluation

Deviations are only permitted with the consent of the organizer and the supervisor.

2. Official & Responsibilities

• Supervisor (1 person)

The supervisor is the highest organizational and regulatory authority outside the ring.

Supervisor's tasks:

- Overall supervision of compliance with the regulations
- Coordination between the organizer, referee, judges, ringside physician, and timekeeper
- Hand wrap inspection and verification
- Hand wrap inspection including signature
- Decision-making in special and borderline cases (rule interpretation, protests, organizational issues)
- Monitoring the correct application of the scoring system
- Supporting the referee with administrative decisions

The supervisor does not actively intervene in the fighting.

- **Referee (1 person)**

The referee is the sole decision-making authority in the ring.

Duties of the referee:

- Directing the fight
- Enforcement of all technical and safety rules
- Protecting fighter health
- Checking glove equipment and protective gear before the start of combat
- Warnings, point deductions and disqualifications
- Fight stopped at KO
- Collaboration with the ringside physician in medical decisions
- **After the fight:**
 - Taking off the gloves
 - Checking the bandages before the ranking announcement
 - Reporting rule violations to the supervisor

The referee's decisions in the ring are final.

Referee's (5 persons)

The judges evaluate the fight independently of each other.

Tasks of the judges:

- Evaluation of each individual round
- No communication between each other
- No influence from the audience or corners
- Application of the established scoring system

3. Fight times

- Newcomer: 3 × 2:00 Minutes
- Superfights: 3 × 3:00 Minutes
- Titlefights: 5 × 3:00 Minutes
- Break: always 1:00 Minute

4. Extra-Rounds

- Newcomer: **no extra round**
- Superfights: **no extra round**
- Title fights (vacant): **1 extra round in case of a draw (Previous rounds will no longer count!)**
- Title fights (reigning champion):
 - **In case of a draw, the title holder retains the title.**
 - **No extra round**

5. Weight / Weigh-In

- The official weigh-in takes place the day before.
- Maximum permissible deviation: +300 grams
- The weight class is contractually agreed upon and binding.

6. Gloves

Undercard

- All undercard fights will be fought with **10oz boxing gloves**.
- Fighters bring their **own** gloves
- Models do not have to be uniform.
- Gloves must be suitable for competition, intact and clean.
- Control by the referee

Maincard

- Gloves will be provided by the organizer.
- Uniform models
- Control by the referee

7. Bandages & Tape

Permitted materials

- Cloth bandages
- Gauze bandages
- Tape is used exclusively for fixation.
- **No hardening materials**
- **No reinforcements**

Removing the bandages

- Bandages must be presented to the supervisor for approval before the start of the fight.
- No acceptance = no start
- Signed after acceptance
- Tampering after acceptance = Disqualification

Tape rules

On hand:

- Tape is only used to fix the bandages.
- **No tape on or over the knuckles**
- **No reinforcement of the striking surface**

On the foot:

- The tape may be applied above the ankle.
- Exclusively for stabilization purposes
- **No hardening**
- **No impact-enhancing windings**

In case of doubt, the supervisor decides.

Check after the fight

- After the fight, before the ranking announcement:
- Gloves are taken off
- Bandage check by the referee
 - ➔ Rule violations can lead to the result being disqualified.

8. Types of Victory

- KO: Referee stops the fight
- TKO: Ring doctor or corner stops
- TKO: Three counts per round or four counts per fight = TKO
- Points victory
- Disqualification: by referee

9. General fouls

Among other things, the following are prohibited:

- Headbutting, biting, eye-slashing
- Blows to the back of the head, neck, spine
- Groin strikes (low blows to the groin area)
- Attacks on opponents who are on the ground
- Unsportsmanlike conduct
- Sanctions: Warning → Point deduction → Disqualification

(Immediate disqualification possible for serious violations)

Rating

10. Scoring system – 10-point must

Basic principle

- The round winner receives 10 points.
- The loser receives 9 points or less.
- If a goal is scored, the score is 10:8.
- Each round is scored separately!

Evaluation criteria (priority):

1. Effect/effectiveness
2. Dominance & Control
3. Clean hits
4. Knockdowns

Aggression without effect wins no round.

• Victory on points

A fighter wins on points if at least 3 out of 5 judges rate him as the winner.

3–2 → Majority Decision

4–1 → Clear Decision

5–0 → Unanimous Decision

• Draw

A fight ends in a draw if no fighter receives a majority. No fighter receives at least 3 votes.

• Knockout / TKO

A knockout (KO) or technical knockout (TKO) ends the fight immediately.

- The judges' scores are not taken into account.

IMPORTANT IN ALL FIGHTING TYPES:

→ Clear hits (regardless of type) are always scored highest.

In cases of balanced scores, variability is the deciding factor.

11. Muay Thai rulebook

A victory can be achieved through:

- Knockout by punch, kick, knee, elbow or throw. The referee stops the fight.
- Technical knockout due to referee/doctor/corner abandonment
- Technical knockout due to 3 knockdowns in one round or 4 knockdowns in the fight
- The athlete verbally requests a cancellation.
- Judges' decision (points victory)
- disqualification

Permitted techniques:

- Punches to the body and head (including spinning backfist)
- Side and front kicks to the body and head
- Low kicks to the thigh
- Knees to the body and head
- Calf Kicks • Spinning Heel Kicks to the legs, body, and head
- Elbows (including spinning back elbow)
- Clinching
- Throwing

Clinching & Throwing in Muay Thai:

- You are allowed to unbalance and bring your opponent to the ground by sweeping away **their supporting leg** while in a clinch.
- From a clinch, you are allowed to **turn, pull, push and throw** your opponent, as long as it is a **balancing/tipping** motion and not a classic judo throw with hip/shoulder.
- You may briefly hold a captured leg in order to kick/sweep/throw **directly** (not hold it indefinitely and run).

IMPORTANT:

→ Clear hits (regardless of type) are always scored highest. In balanced situations, variability is the deciding factor! Aggressiveness without effect does not win a round.

12. Kickboxing K1 Rules

A victory can be achieved through:

- Knockout by punch, kick, knee. The referee stops the fight.
- Technical knockout due to referee/doctor/corner abandonment
- Technical knockout due to 3 knockdowns in one round or 4 knockdowns in the fight
- The athlete verbally requests a cancellation.
- Judges' decision (points victory)
- Disqualification

Permitted techniques:

- Punches to the body and head (including spinning backfist)
- Side and front kicks to the body and head
- Low kicks to the thigh
- Calf Kicks
- Spinning Heel Kicks to the legs, body, and head
- Knees towards body and head
- Clinch (short)

Clinch in K1:

- Only allowed for a short time
- One action in the clinch, then release.

IMPORTANT:

→ Clear hits (regardless of type) are always scored highest. In balanced situations, variability is the deciding factor! Aggressiveness without effect does not win a round.

13. Oriental Boxing

Oriental Boxing is pure boxing.

A victory can be achieved through:

- Knockout by fist. The referee stops the fight.
- Technical knockout due to referee/doctor/corner abandonment
- Technical knockout due to 3 knockdowns in one round or 4 knockdowns in the fight
- The athlete verbally requests a cancellation.
- Judges' decision (points victory)
- disqualification

Permitted techniques:

- Boxing techniques only

Prohibited:

- Kicks
- Knees
- Elbows
- Backfists
- Sweeps

Punch Rating:

Clear hits, effective combinations, effective counterattacks → highly rated

Strikes at the guard, pure forward movement without making contact. → rated low

IMPORTANT:

→ Clear hits (regardless of type) are always scored highest. In balanced situations, variability is the deciding factor! Aggressiveness without effect does not win a round.

14. Medical Safety

- **A ringside physician will be present throughout the entire event.**
- **The ringside doctor can stop fights at any time for medical reasons.**
- **Medical suspension periods can be imposed after KO/TKO.**

15. Equipment

Duty:

- Mouthguard
- Jockstrap
- Bandages according to regulations
- Breast protection for women